# Cultivating Participation, Collaboration and Engagement

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## Introduction



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## **Generic Strategic Objectives**



## **Overview: Generic Strategic Objectives**

- Developing Policy & Strategy
- Providing institutional frameworks
- Setting up legal and regulatory frameworks
- Upgrading government capacity
- Rolling out technology features and channels
- Improving public capacity

## **Participation Policy**



## **Goals of the Policy**

- Two-way exchange of information, knowledge and opinions
- Active and re-active Government
- Public contribute ideas and expertise
- Government determines the agenda
- Government pertains the leading role
- Activities to be fully open to public engagement (with legally defined exceptions)

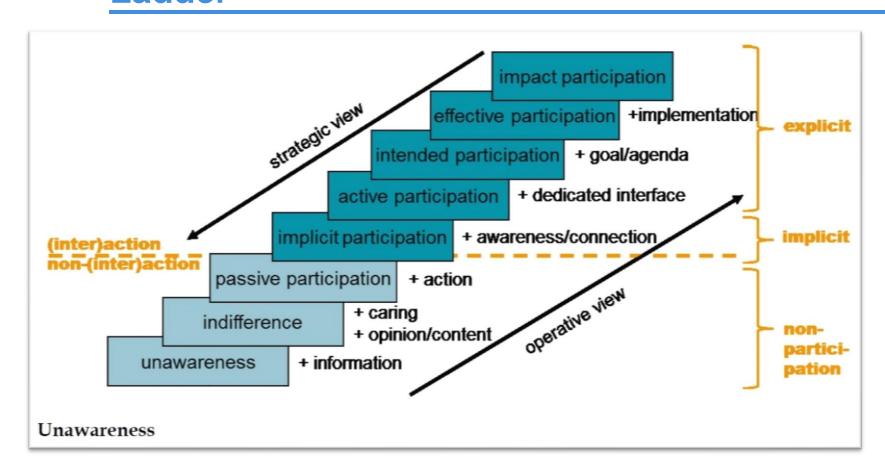
### **Participation Policy**

## **Developing Policy and Strategy**

- Basic principles
  - Philosophy on participation
  - List of facilities and functions
  - Rules for participation
  - User code of conduct
- User-centered Design
  - Enhance user experience
  - User-service design methodologies
  - UK ministers (2014)

- Process simplification
  - Forms, processes and legal
  - Using ICTs
  - Analyze and benchmarking processes
- Personalization
  - Increased usability
  - Users can choose what they see, based on interest
  - Denmark MyPage

# Policy considerations: e-Participation Ladder



# **Providing frameworks**

- Institutional frameworks
  - Institutions
    - State authority that administer participation
  - Governance
    - Who will be responsible for what...
    - Centralization vs decentralization
- Legal & Regulatory frameworks

### **Participation Policy**

# **Upgrading government capacity**

- Guidance for civil servants
- Civil servants
  - Understanding how to select issues: what issues can you help
  - Framing the debate and linking issues
  - Which processes and which actors
- Security for civil servants
- Example
  - South Africa government officials removed due to comments made online.

### **Participation Policy**

## Rolling out technology features & channels

- Tools and features
- Aligning purpose and types of e-participation
- Channels and the digital divide
  - Multi-channel approach
  - Digitally excluded Gender digital divide
- Social media
  - Networks, platforms, content, feedback, publish

## Rolling out technology features & channels

## <u>Depth</u> Moderated brainstorming Idea zone Workshops Focus groups Policy networks Policy portals Education zone Targeted communications Citizen juries Commissions Question periods Recommendation Town halls zone Solicited feedback Deliberative polling Polling Elections Decision zone Referenda Breadth

## Case study: Fix2Go, Bahrain

Citizen feedback with direct communication channels

- Cooperation between different governmental entities
- Fix2Go a direct and easy channel
- Communication between the public and government
- Topics:
  - suggestions and complaints aimed
  - Improve efficiency and transparency.
- accessible channel available 24/7,
- resulting in high levels of customer satisfaction

# Improving public capacity

- Bottom-up citizen participation
  - People are interested in that which affects them directly
  - Some broader public impact
  - Show local debates can have wider impact
  - Connect localities, share ideas
- Digital and political literacy
  - Elites dominate discourse
  - Using technology carefully could mitigate this
  - Build digital and political literacy skills of those excluded
  - New interfaces, training programs, and complimentary channels

## Case study in Participation: eCitizen ideas

- Singapore
- pioneer in e-services (1999)
- Currently 680 services online from 120 agencies
- eCitizens Idea Portal
  - Government voice certain challenges that citizens can then respond to by sending their ideas
  - Financial awards are given in this regard
  - 2017 900 ideas, 6400 contributors, 90 completed challenges
  - Game component badges and leaderboards for participation

## **Collaboration Policy**



#### Collaboration Policy

## **Goals of the Policy**

- Government activities open for collaboration with all legitimate actors
- All legitimate actors have a say in what they find it important to collaborate on
- Move from more 'passive' to 'active' engagement -> partnership of citizens and government in defining the process and content of policy-making
- Non-government actors can take the initiative.

Example: Jordan OGP 2018-2020 Action plan

## **Engagement Policy**



### **Engagement Policy**

## Goals and Focus of the Policy

- Enable full involvement of all legitimate actors
- Total engagement of citizens and non-government actors in government work
- Government on its own does not have monopoly of knowledge, resources or power to tackle most societal challenges
- Non-government actors can take the initiative and lead in creating public value
- Citizens can directly engage with and influence government policies and decisions
- Government can tap into collective knowledge of society
- Shift from a purely individual actor focus to prioritizing the societal level

Example: Mapping of Kibera, Nairobi (Kenya)

## **Conclusion**



## Conclusion

## Remember:

Open Government is not a goal in itself

It is a tool to achieve wider societal goals

Forms cornerstone for effective and efficient government

Should be visible both politically and strategically

# Thank you

