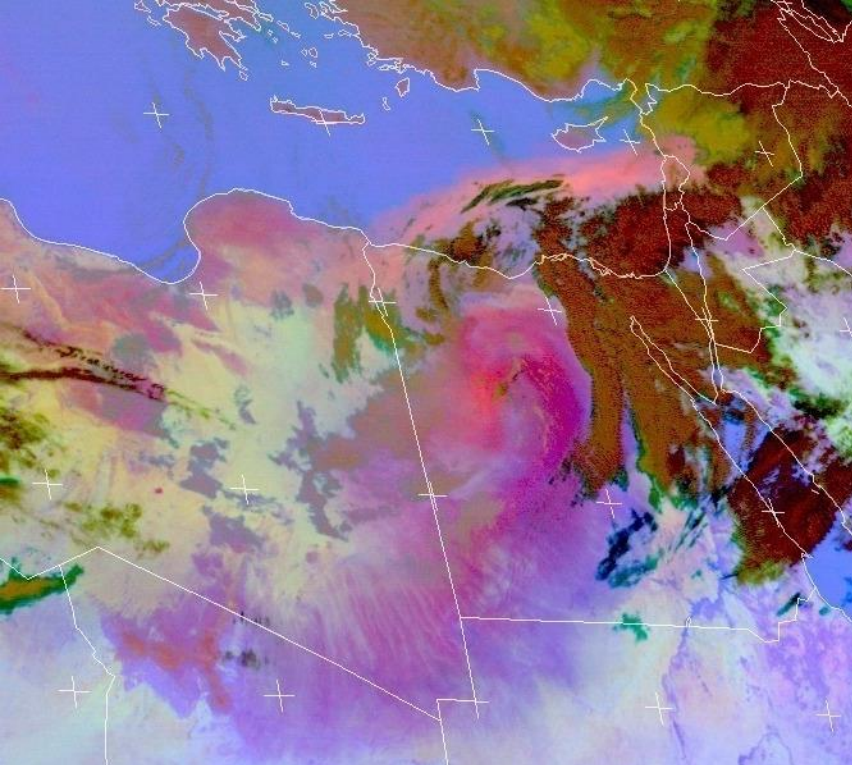




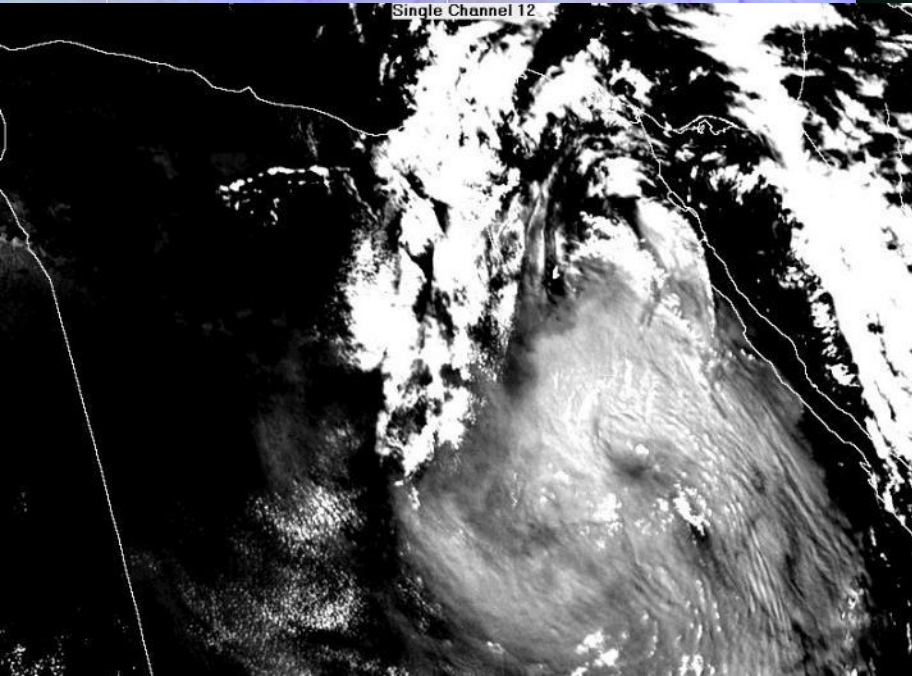
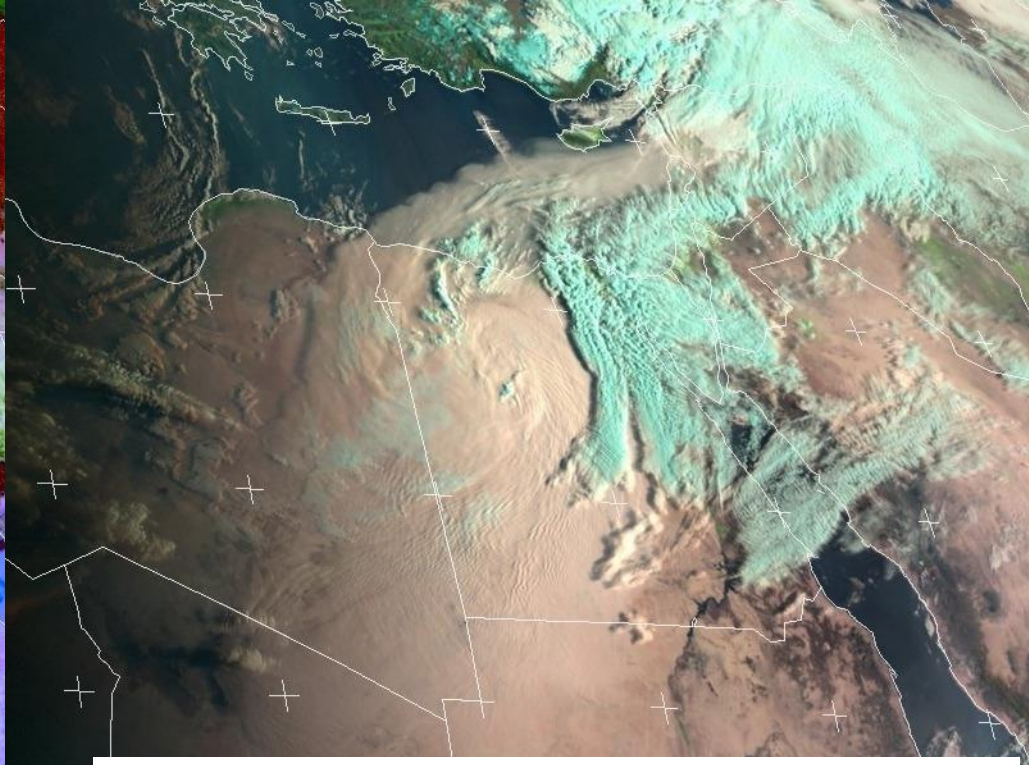
Satellite observation of dust

Dust estimation via the Meteosat triple window IR
(8.7 μm , 10.8 μm , 12.0 μm)

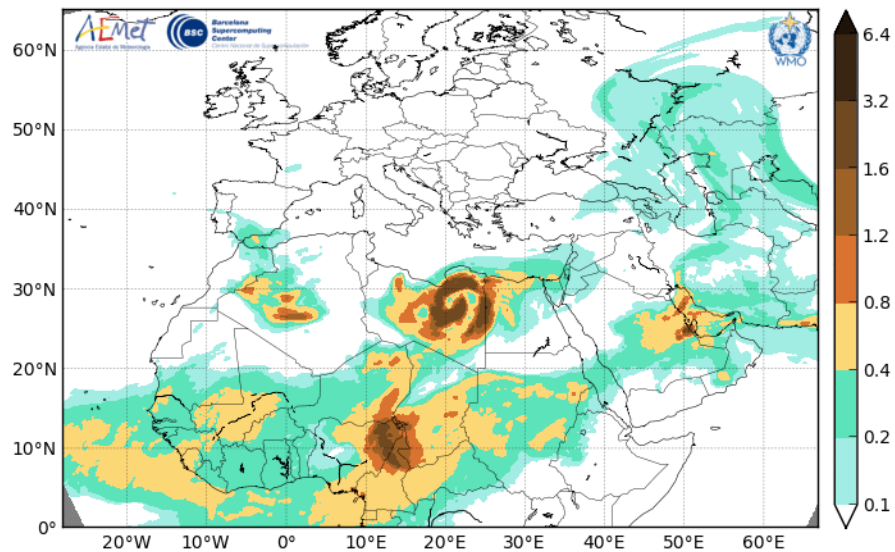
jose.prieto@eumetsat.int

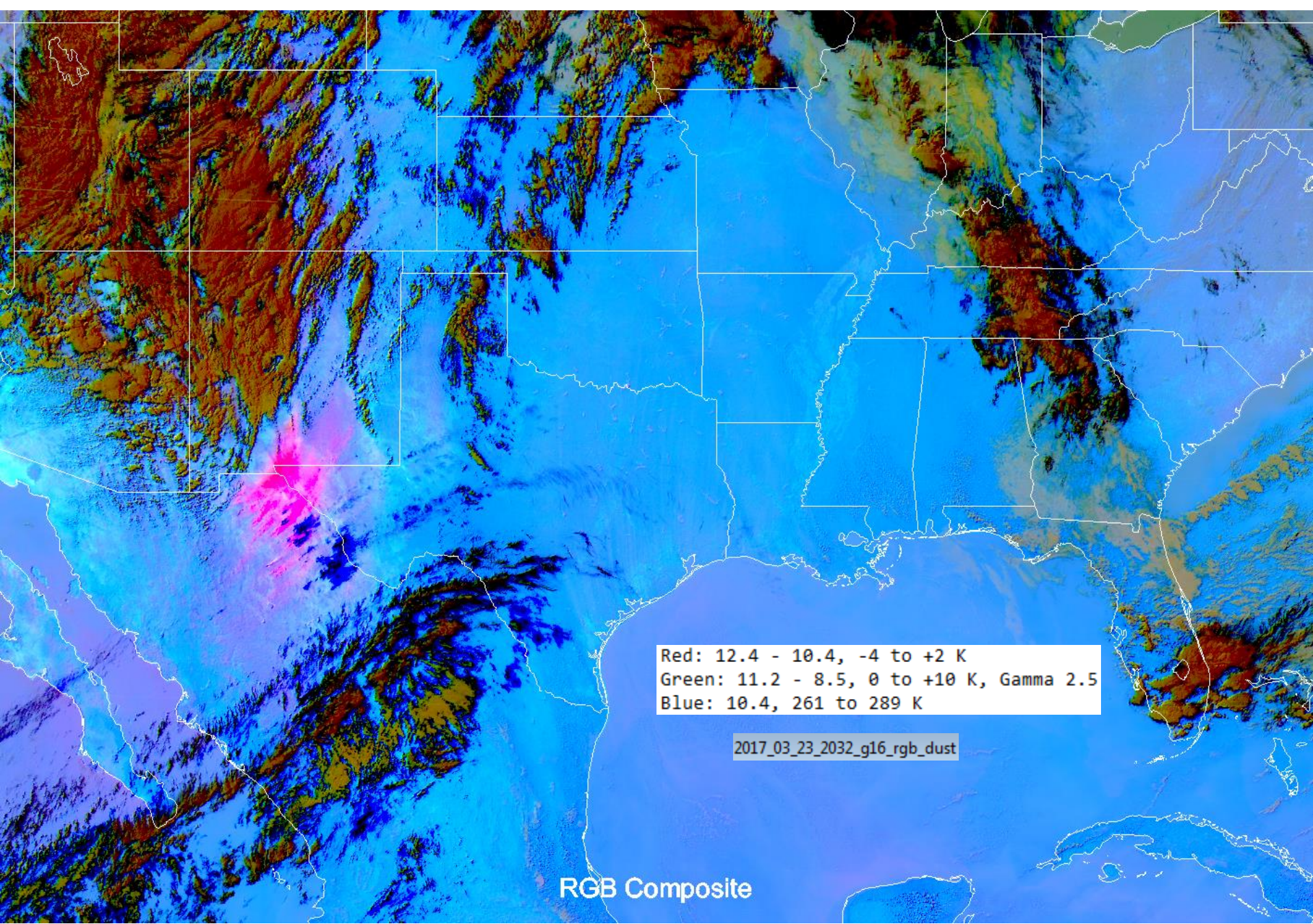


Single Channel 12



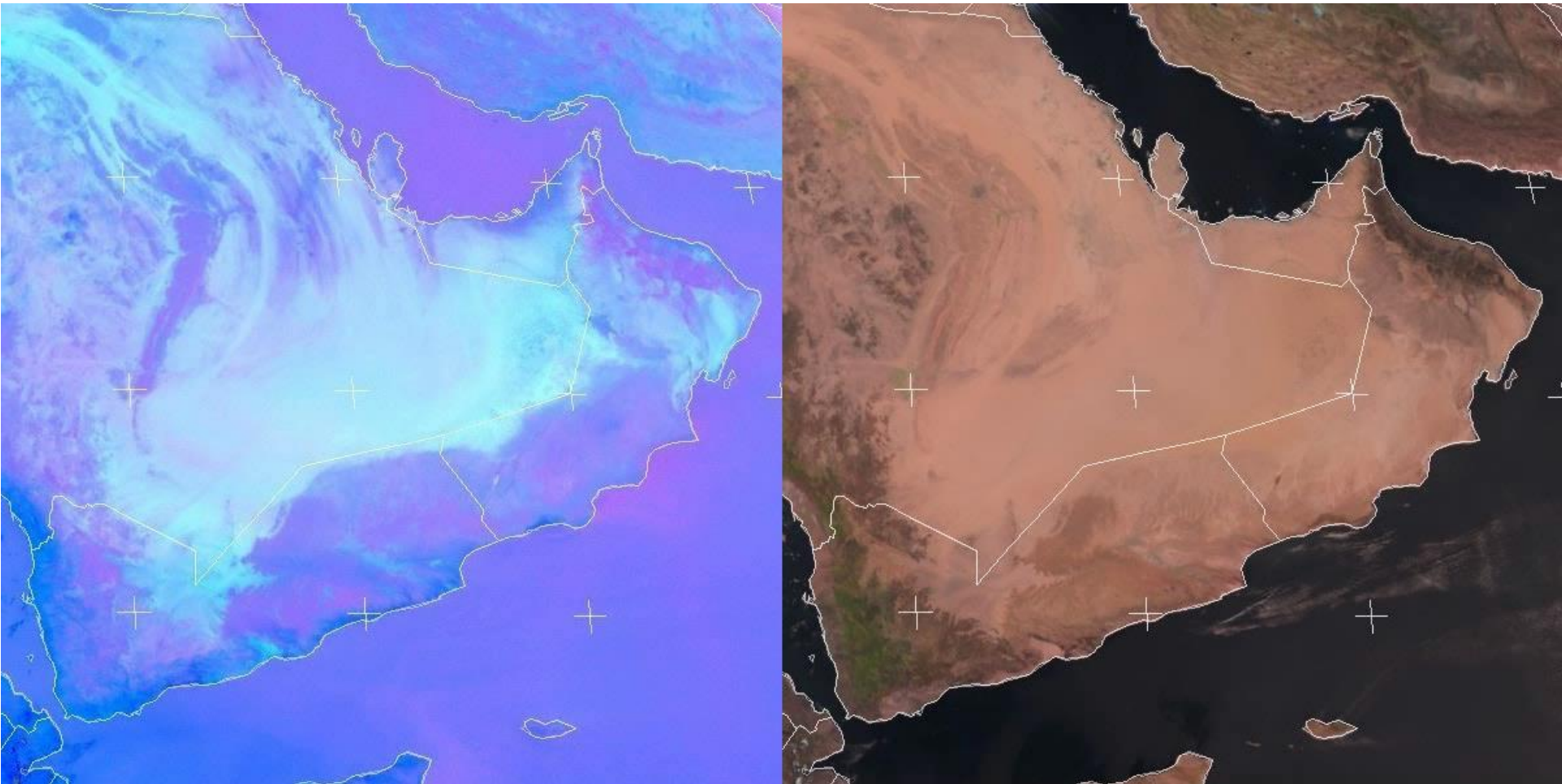
Barcelona Dust Forecast Center - <http://dust.aemet.es/>
 NMMB/BSC-Dust Res:0.1°x0.1° Dust AOD
 Run: 12h 17 MAR 2017 Valid: 12h 17 MAR 2017 (H+00)





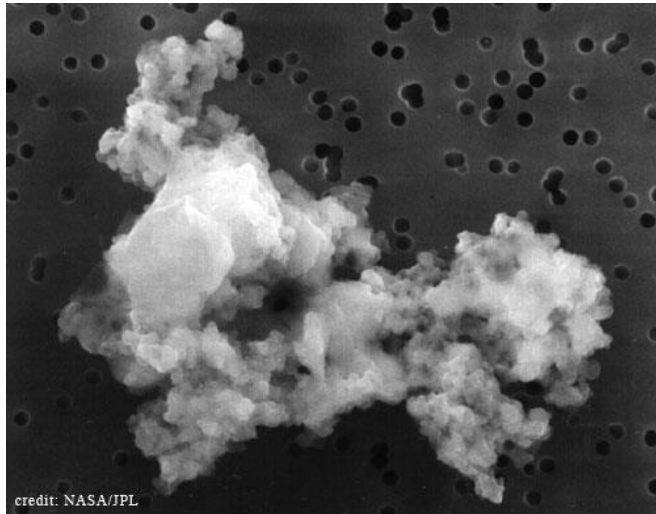
Meteosat-8 and -10.

Two eyes each: Infrared and visible

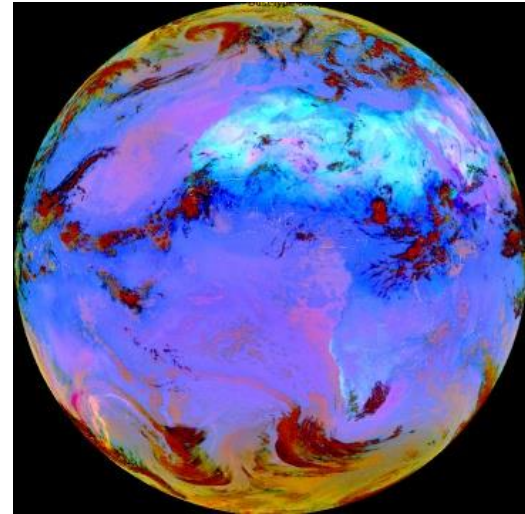


2017_05310600-06011100_m08

Can a satellite see dust particles ?



← Dust particle 10 μm →



← Earth globe 10 Mm →

- From micro to mega, twelve orders of magnitude difference in size
- 10^{12} kg in the atmosphere (10^{-7} of atmospheric mass) = fill all lorries!
- Disputed human contribution to global cooling (S.K. Satheesh, 2006)
- Inert tracer for atmospheric circulation
- Life vector (Saharan protozoa and bacteria to the Caribbean)

Better dust detection in the infrared?

<i>Best contrast ?</i>	DAY	NIGHT
IR		
VIS		

Choose one of the four fields, the one with best contrast between free-surfaces and dust areas

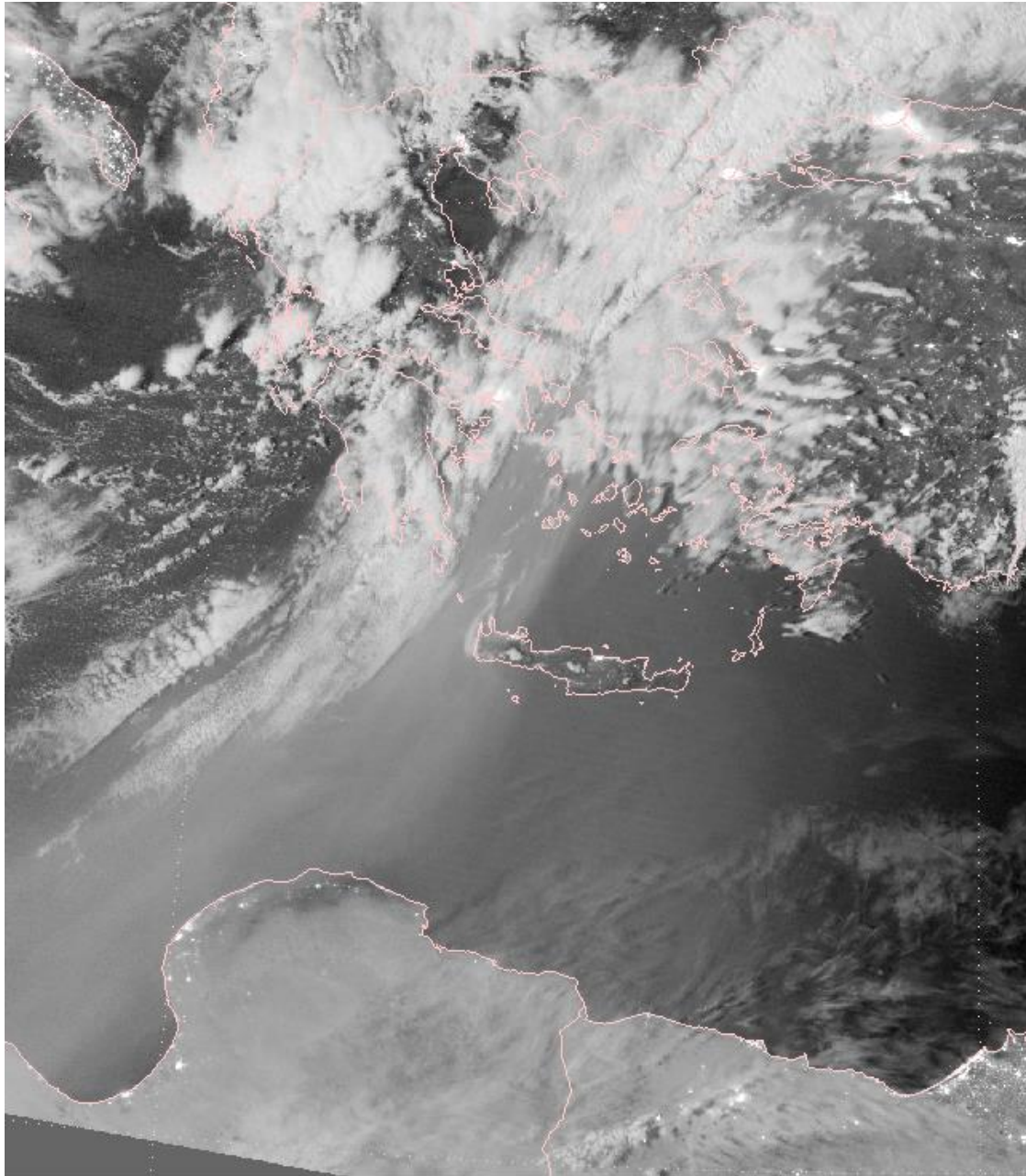
<i>Ocean</i>	DAY	NIGHT
IR	strong	strong
VIS	very strong	A/N/A

<i>Desert</i>	DAY	NIGHT
IR	very strong	weak
VIS	weak	A/N/A

- On IR imagery, dusty air appears cool in contrast to the hot **daytime** land surface. At **night**, the thermal difference between the background and the dust lessens. Dust is not raised by thermals, too.
- On VIS imagery over **water**, dust is easy to note. Over **land**, however, the dust plume and dry surfaces look similar



Consecutive days in Fuerteventura, January 2010



Dust at the moonlight

snpp DNB - 2015-02-01 23:45UTC

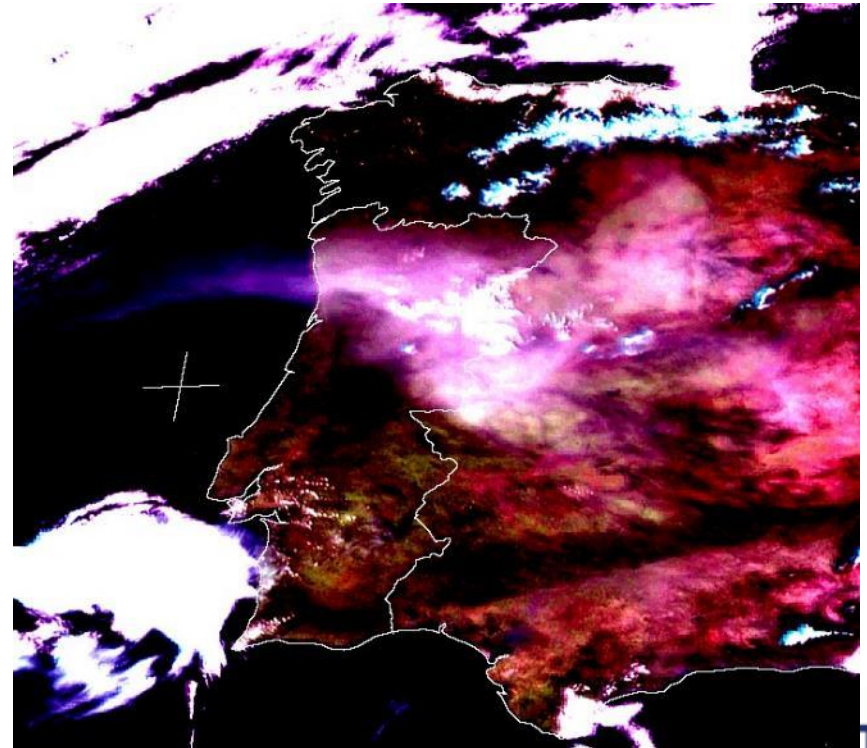
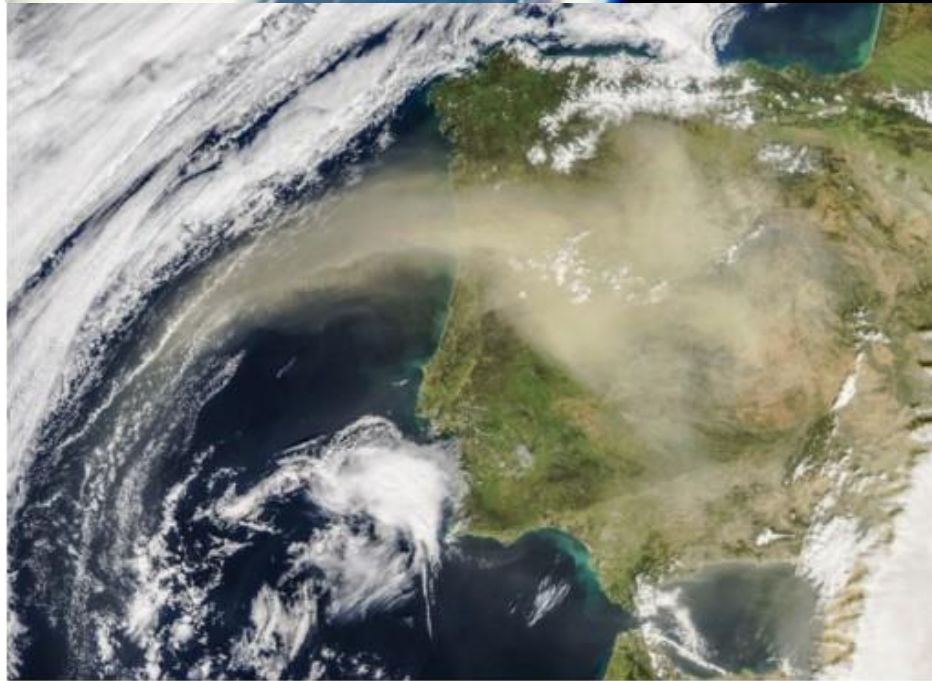
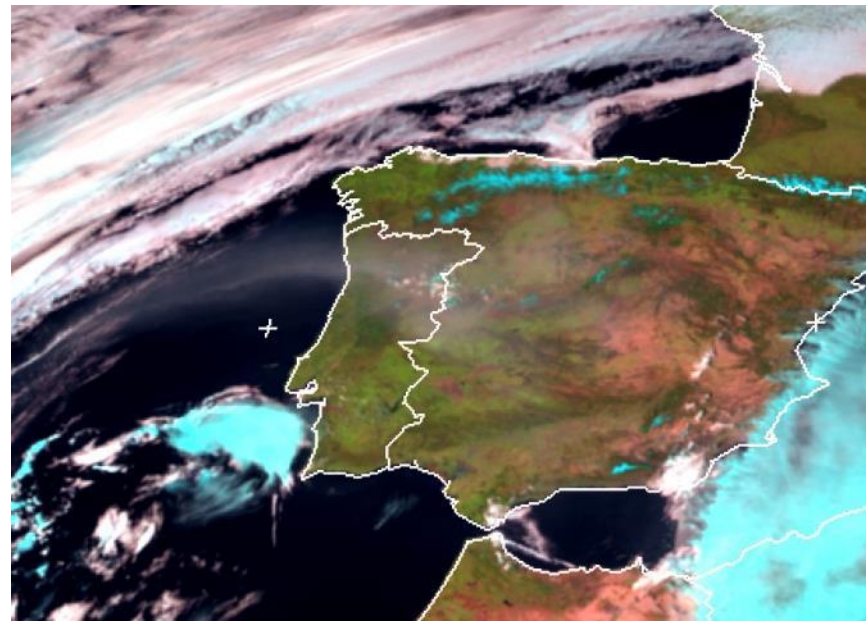
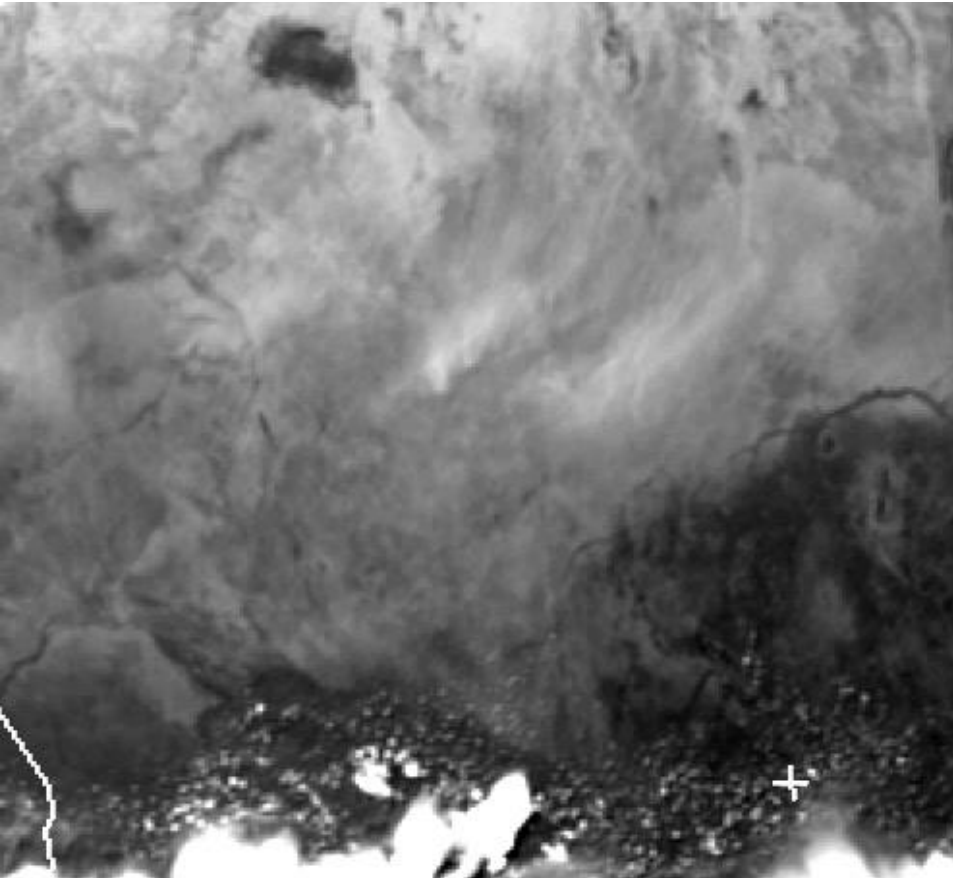


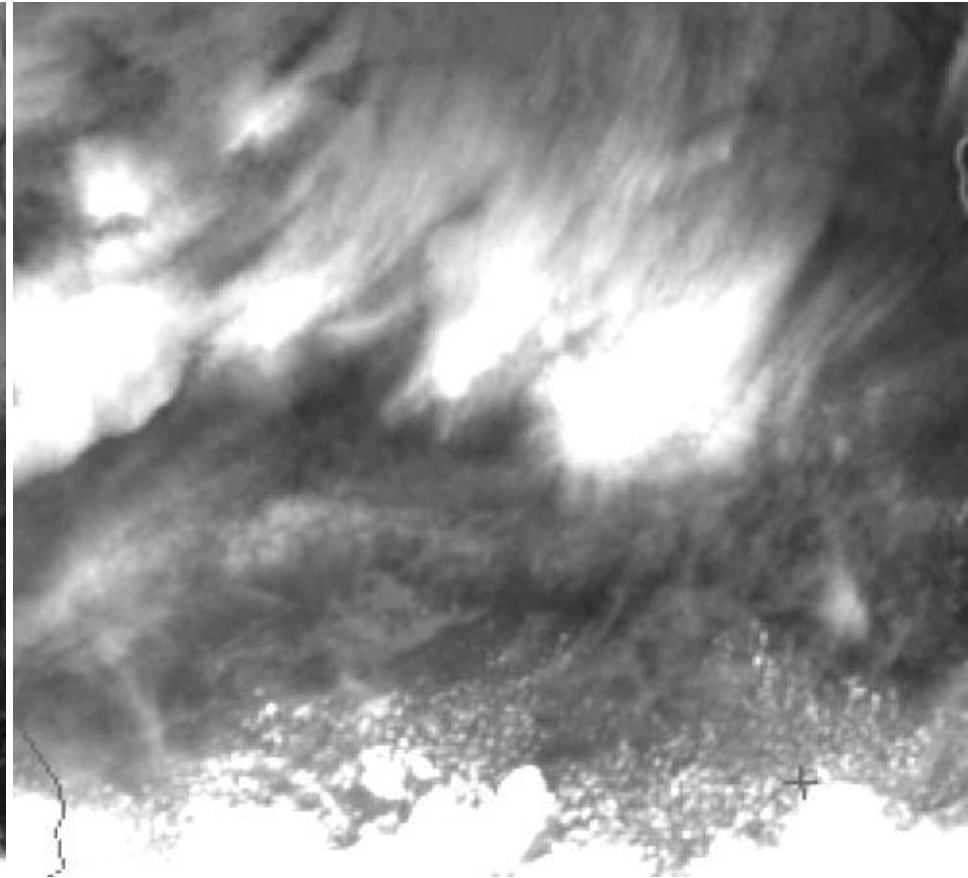
Fig. 1: immagine satellitare MODIS del 21.02.2016 alle 14:00 UTC (NASA's Aqua- Earth)

Dust on solar and infrared images



2004-05-13 13:00 UTC, 0.8 μm

- Dust **reflects** back solar energy to space
- Midday, unfavourable reflection conditions

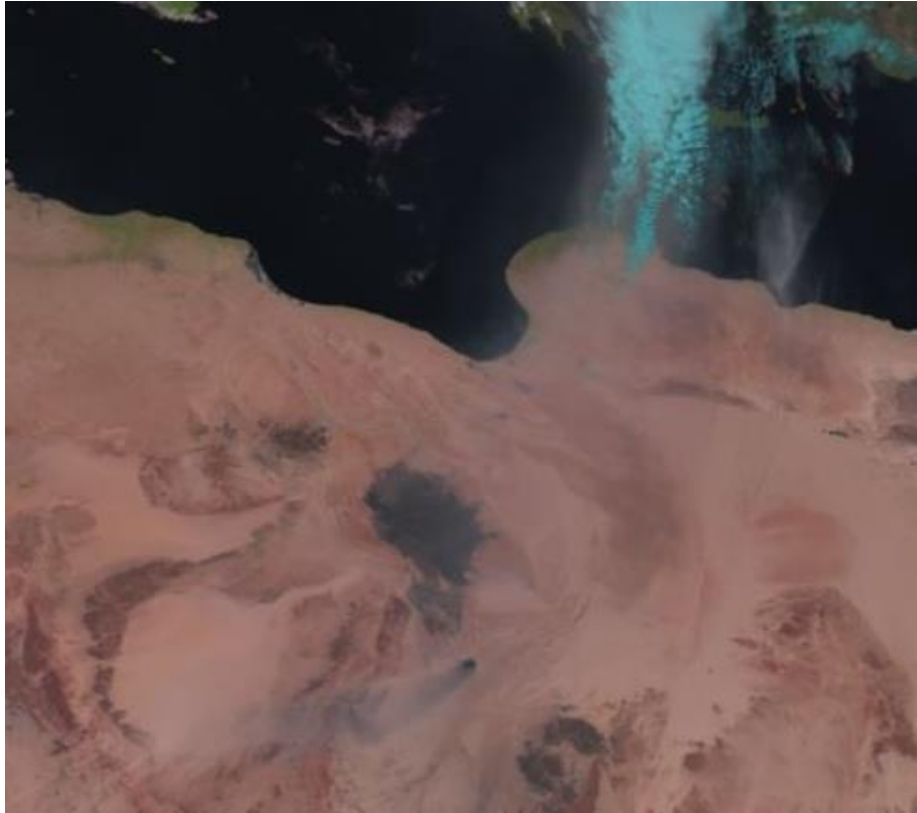


Same date and time, 10.8 μm

- Dusty air rises (**cools** down)

Desert scene, Sudan

DUST RGB composite: the strength of infrared for dust detection

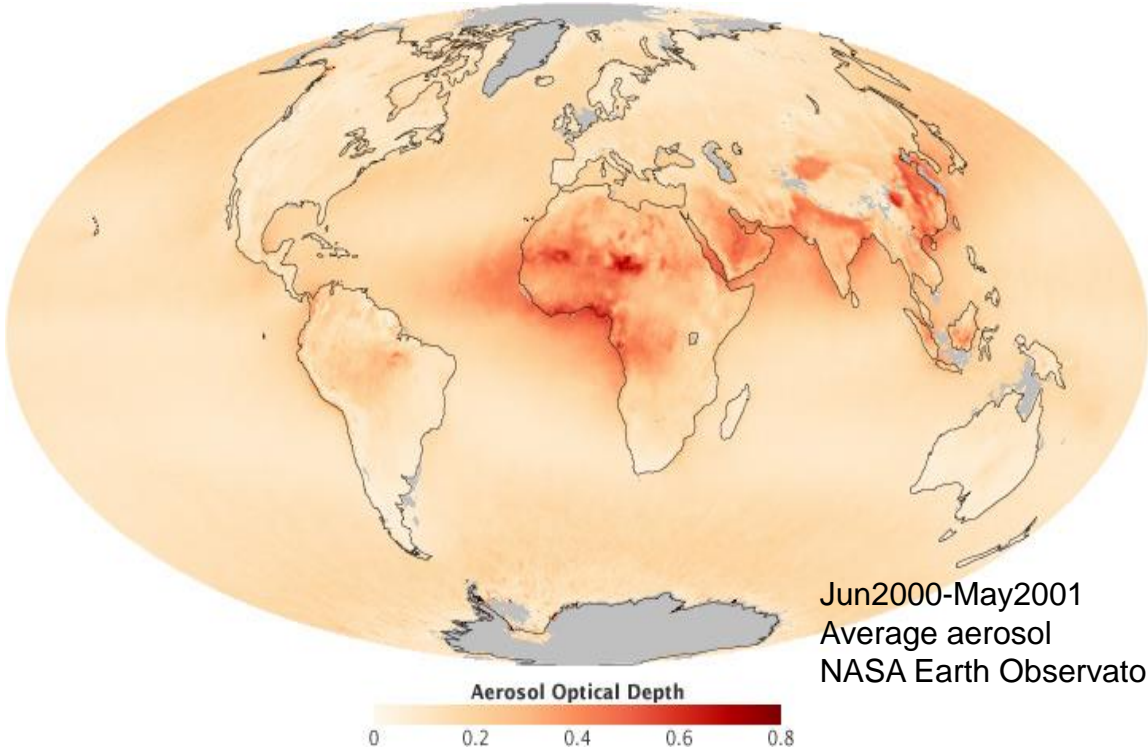


Solar RGB composite based on channels at 1.6, 0.8 and 0.6 μm



IR RGB composite based on channels at 8.7, 10.8 and 12.0 μm

Aerosol is more than dust



Jun2000-May2001
Average aerosol
NASA Earth Observatory

- Dust
- Marine salt
- Smoke (biomass burn, industrial carbon) *HUMAN*
- Ash
- Pollen
- Ice crystals
- ?

Forward fraction= $\exp(-AOD)$

➤ Infrared dust properties

- Where you learn how cool dust really is

➤ A model of atmospheric dust

- Where you learn to distinguish high thin from low fat

➤ Validation via AERONET

- Where you learn that models can help your eyes

➤ Mixed scenes: cloud and dust

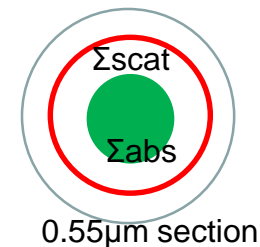
- Where you learn that dust associates with water

➤ Conclusions

- Where you learn that there is more dust on books than books on dust

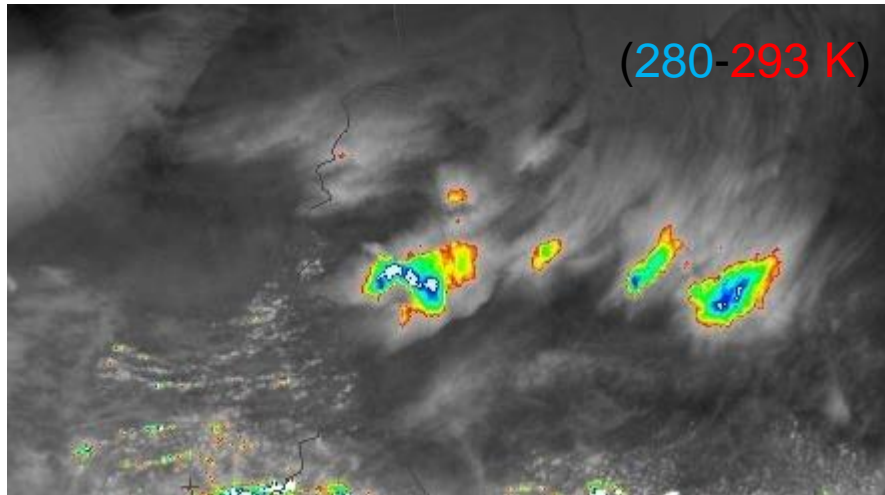
Dust characteristics

- Dust storms occasionally reach **5 km height**, frequently thicker than **1km**
- Over land, dust optical depth is typically around **0.5** or **2** for storms, in the visible range. Efficient **thickness** in the IR is about 40% of those values.
- Dust absorbs and scatters **infrared** radiation in the **Mie** region
- Aerosol **density** average in the atmosphere 10^{-7} kg/m³ (optical depth **0.1**)



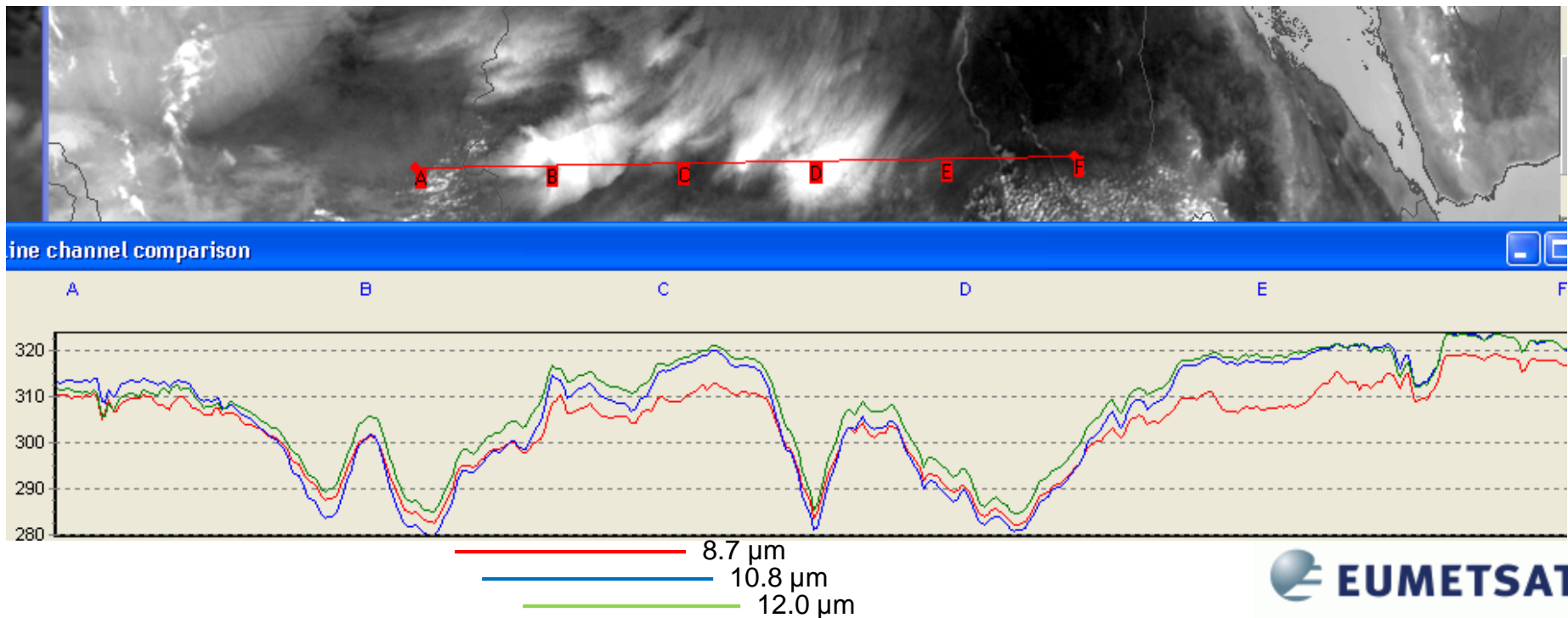
- Dusty air \sim AOD=1 \sim 1 mg/m³ \sim 1 g/m²

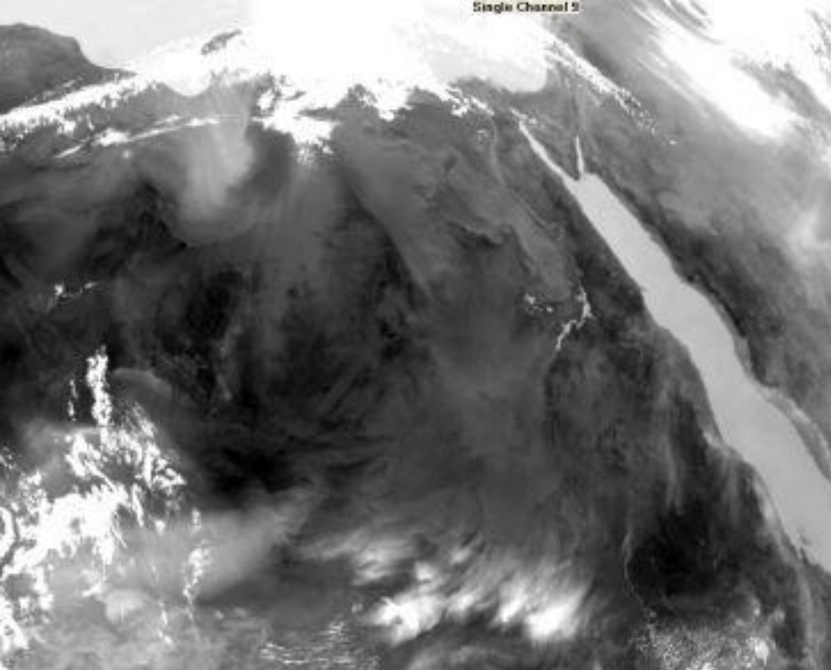
Dust seen at a single IR channel



- Variable limits for colour enhancement
- Uncertain nature of the cold area (cloud?)
- Possible mixture of cloud and dust

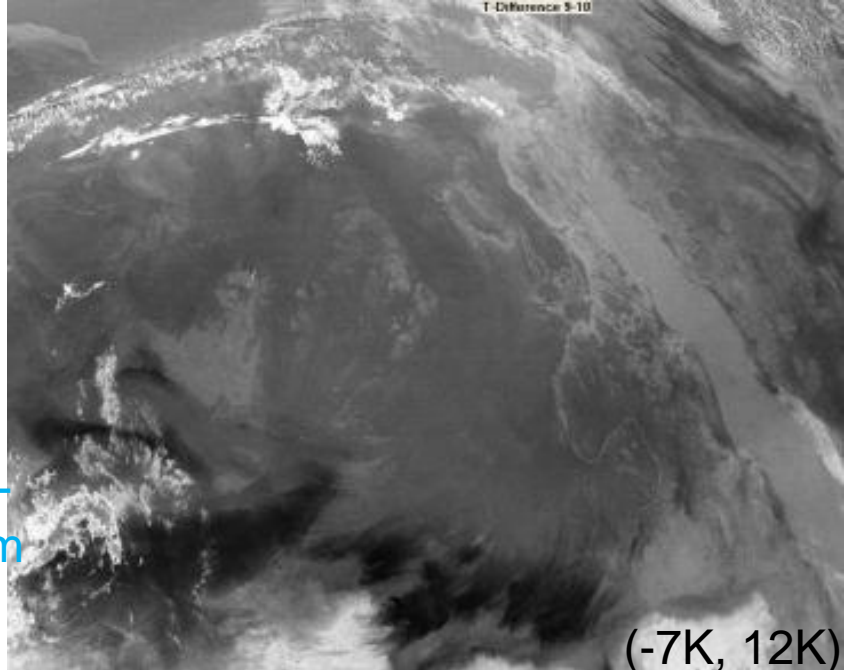
2004 May 13th 13:00 Meteosat **10.8 μ m**
colour-enhanced (left) and gray-enhanced (below)



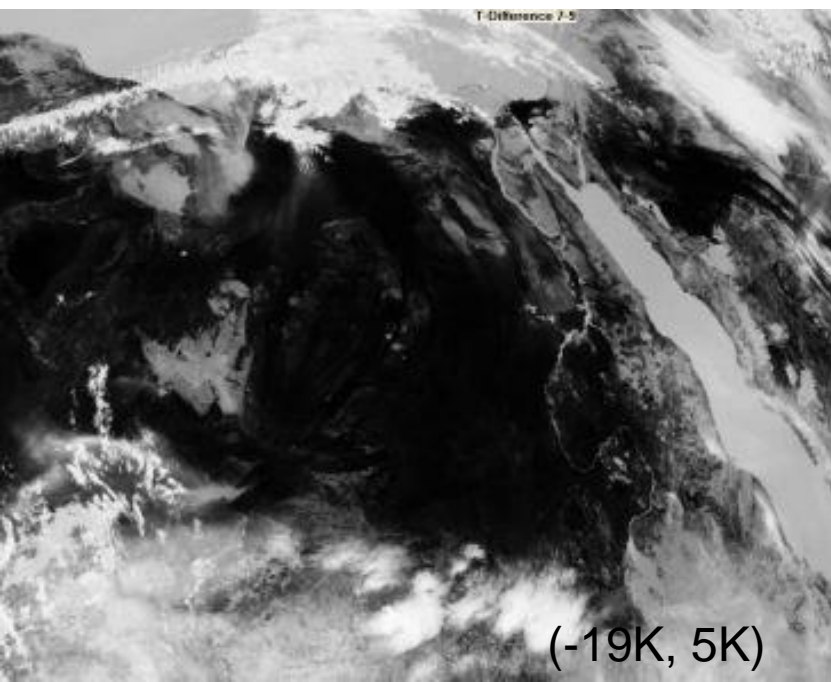


10.8 μ m

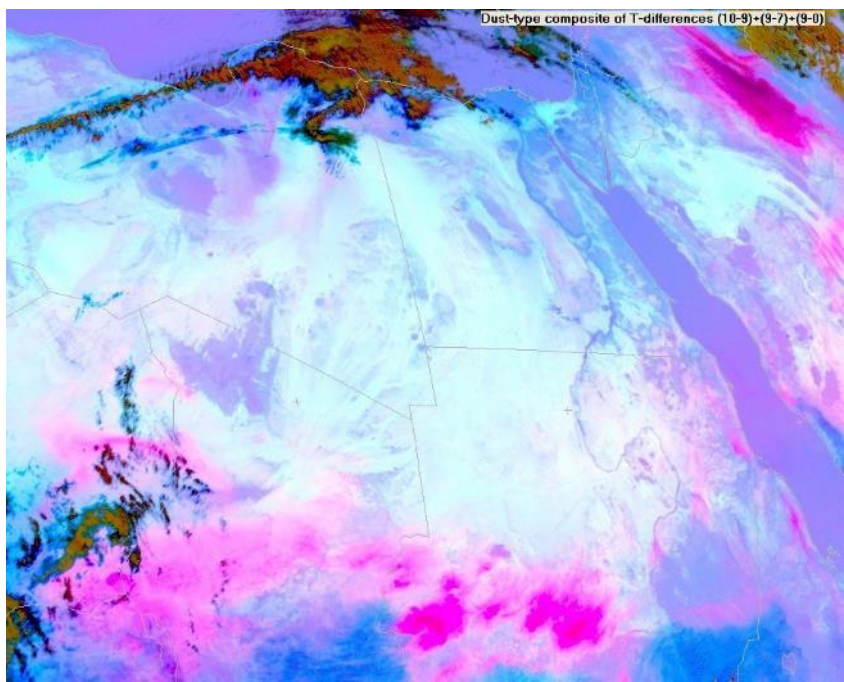
10.8-
12 μ m



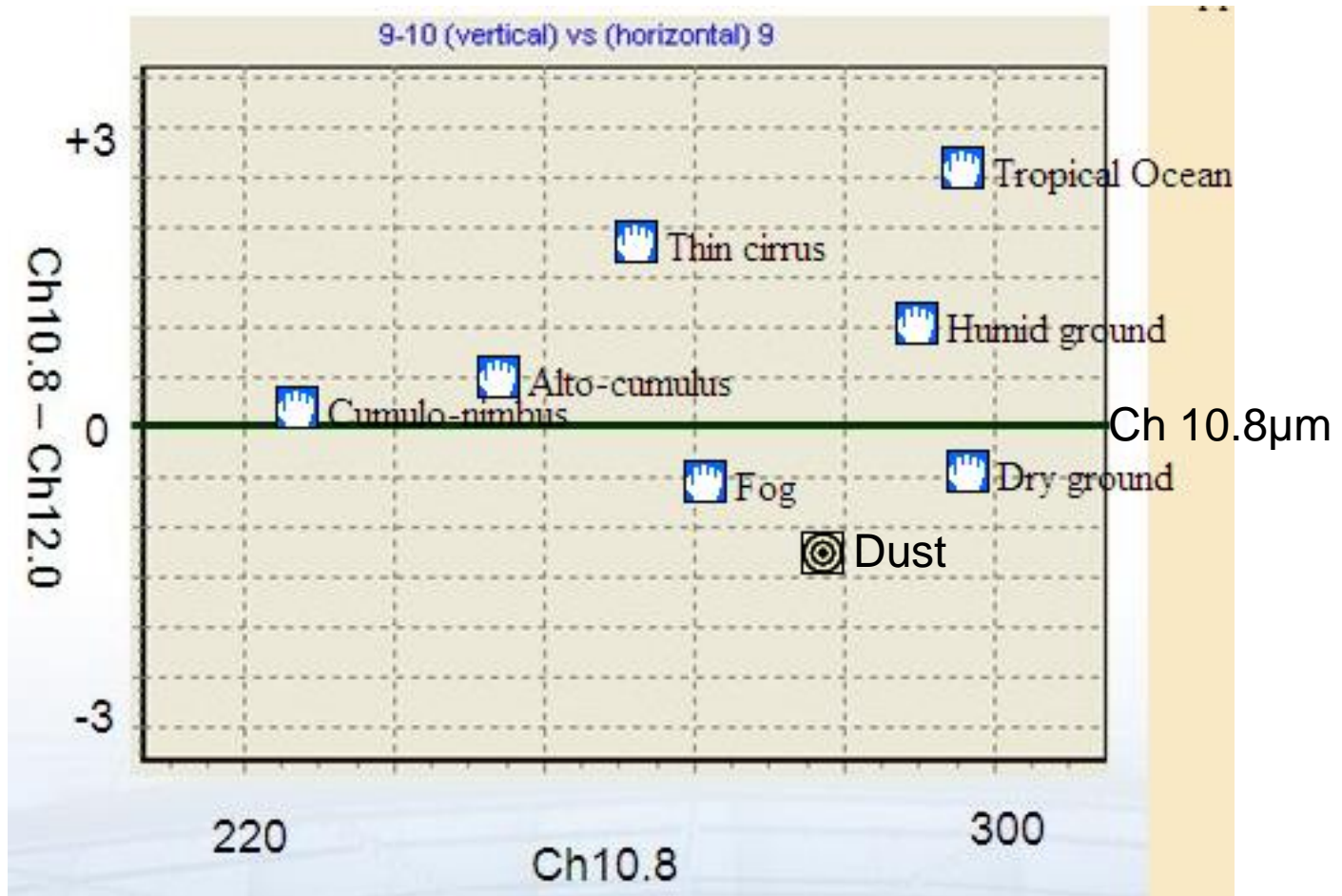
Ch9 (*upper left*), two independent differences, and all together as colour



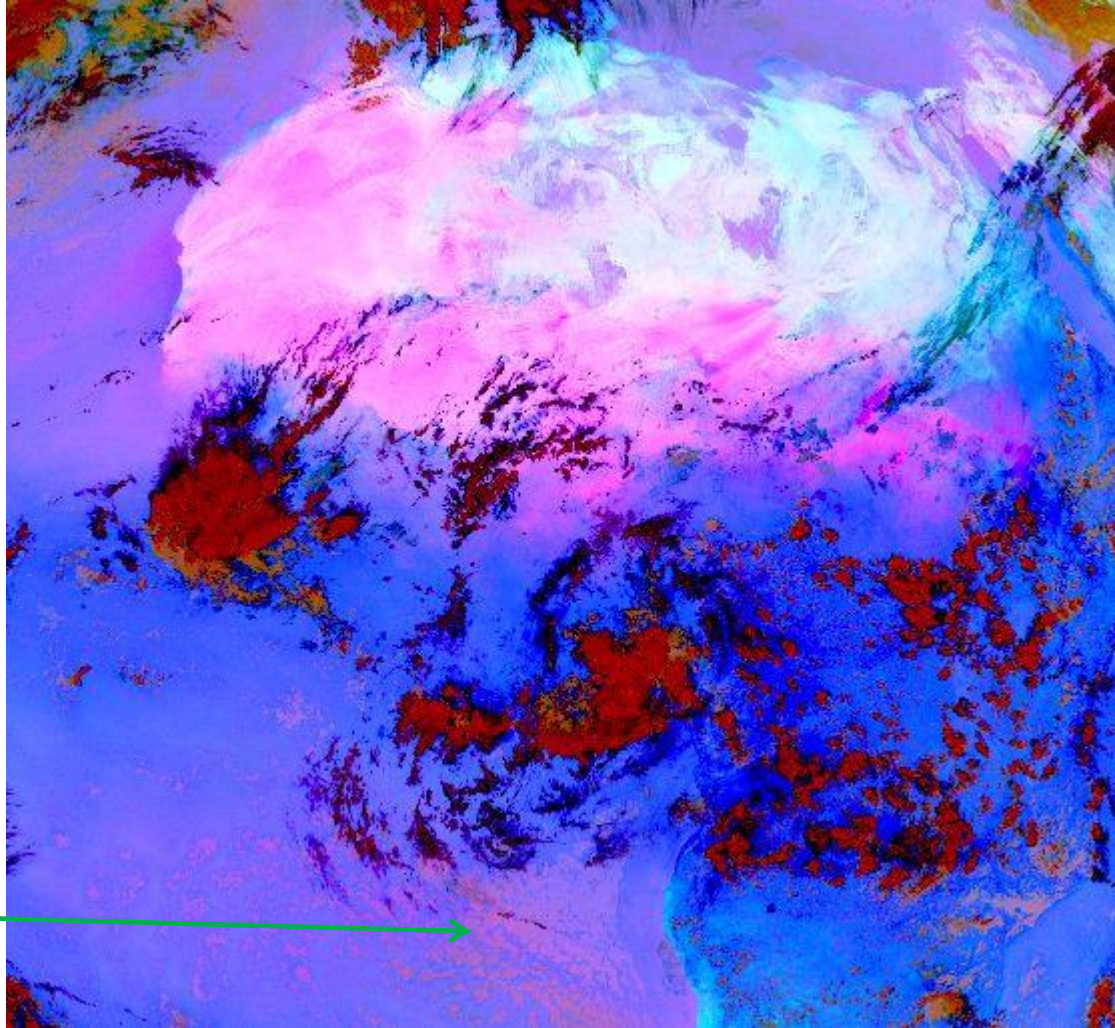
8.7-
10.8 μ m



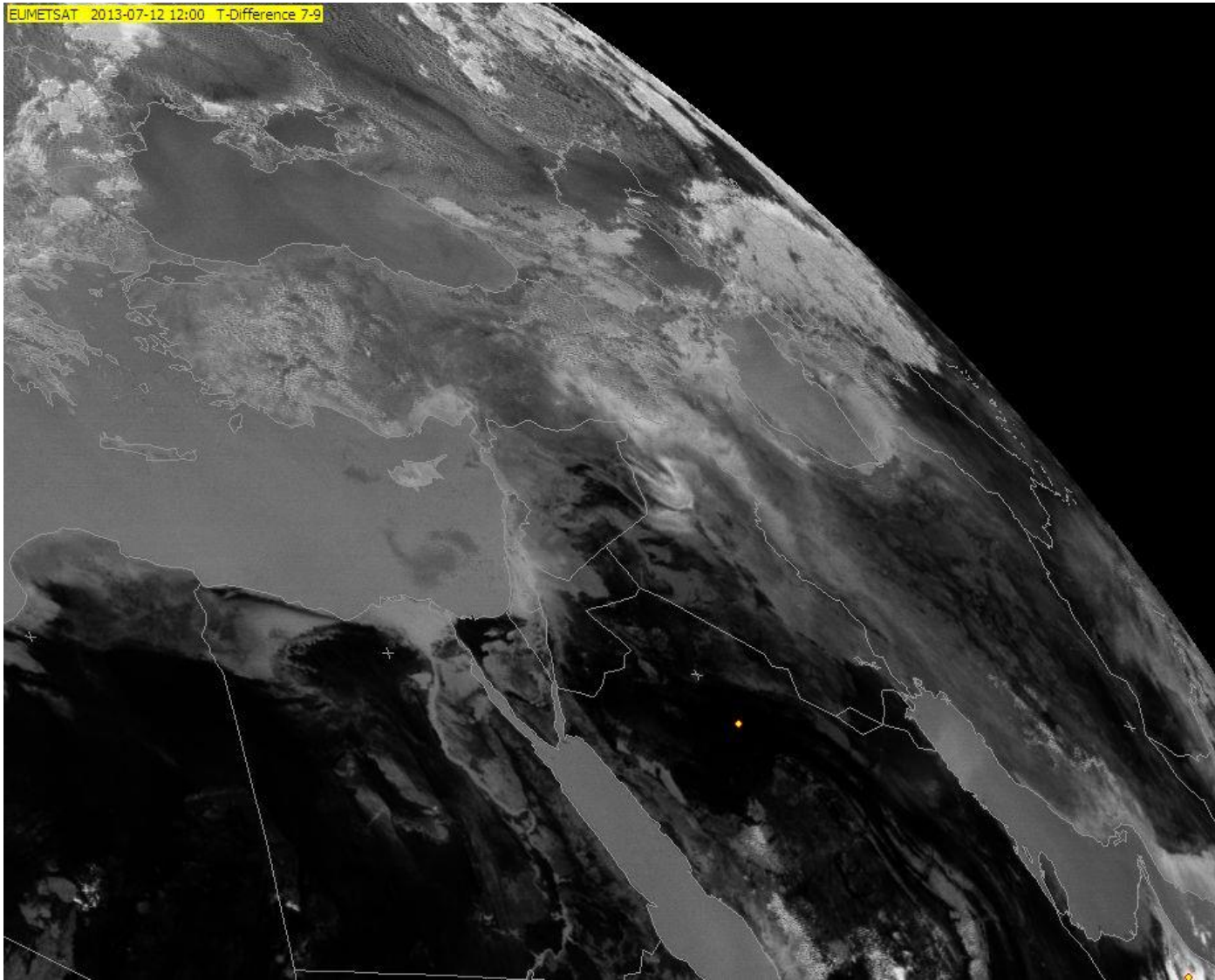
The 10.8 μ m-12 μ m difference (vertical)



Dust RGB 21 March 2010 12UTC

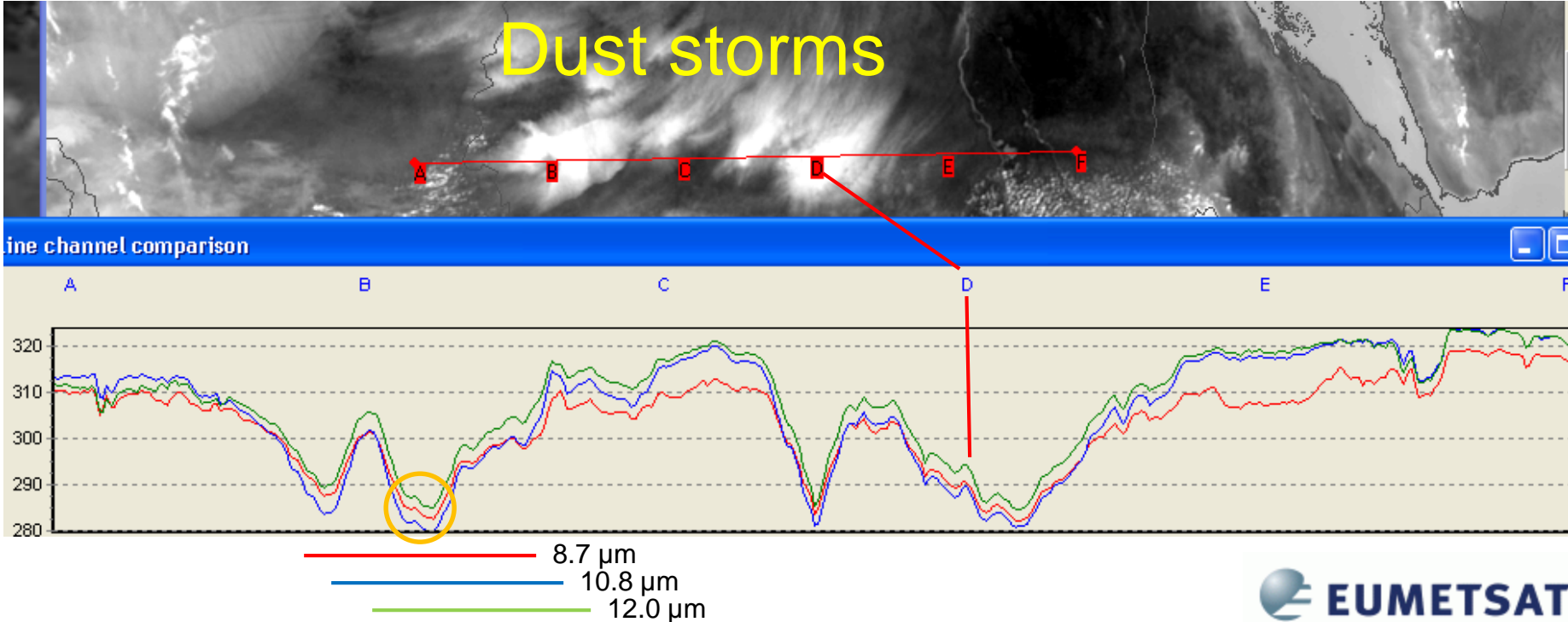
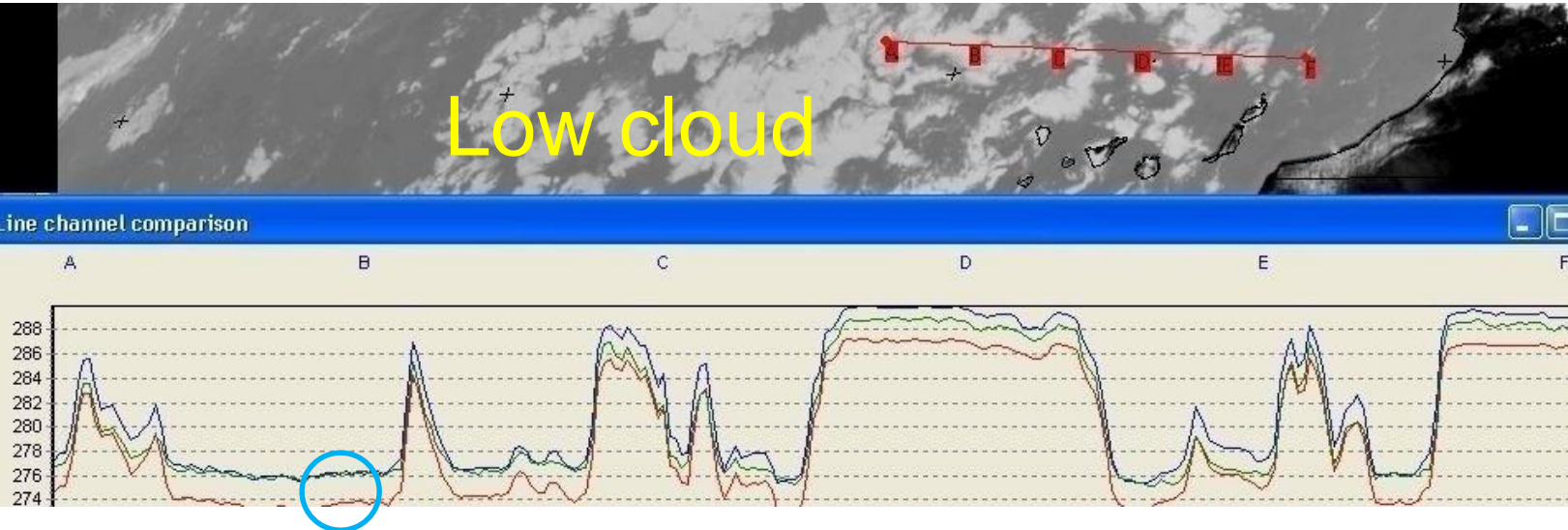


pink is not always dust



Met-8, 2013 July 12 12UTC, ch9-ch10, ch7-ch9 (-17K to 5K) differences and Dust RGB

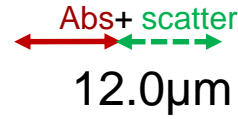
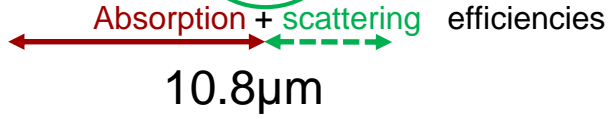
Comparison of water cloud and dust in the IR window



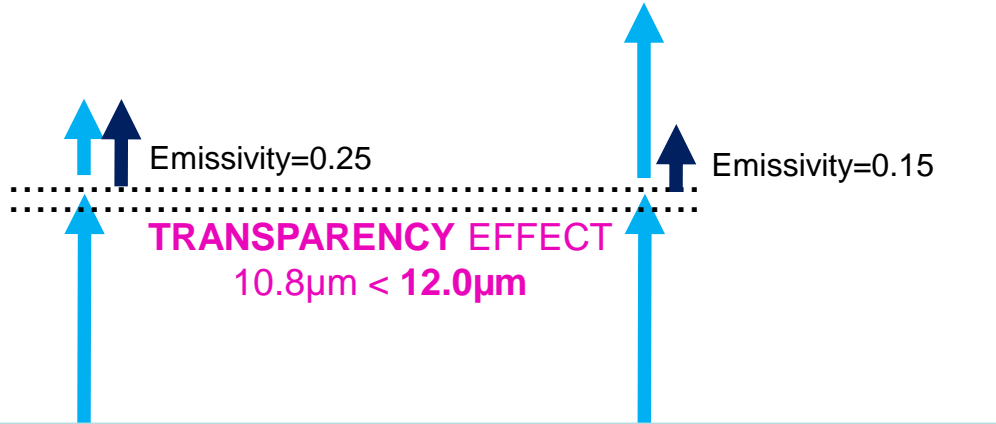
And how is it with DUST?

Active DUST particle

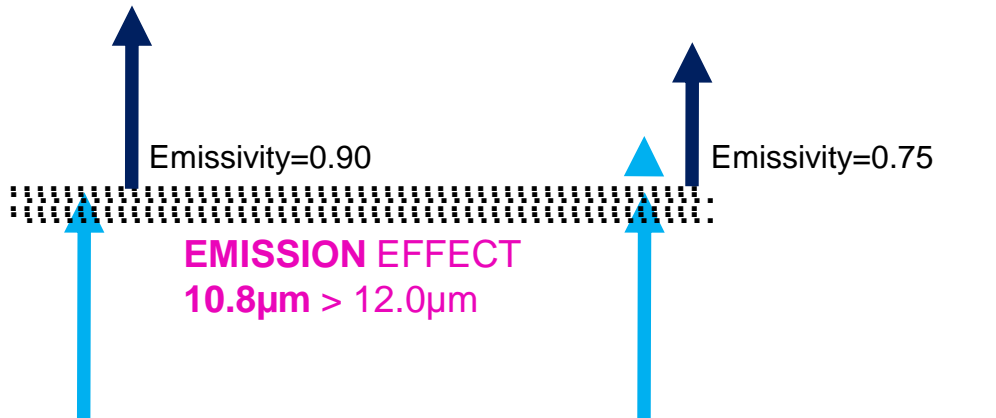
Relaxed DUST particle



Thin dust < 0.5
absorbs more 10.8 μm
12.0 μm goes forward

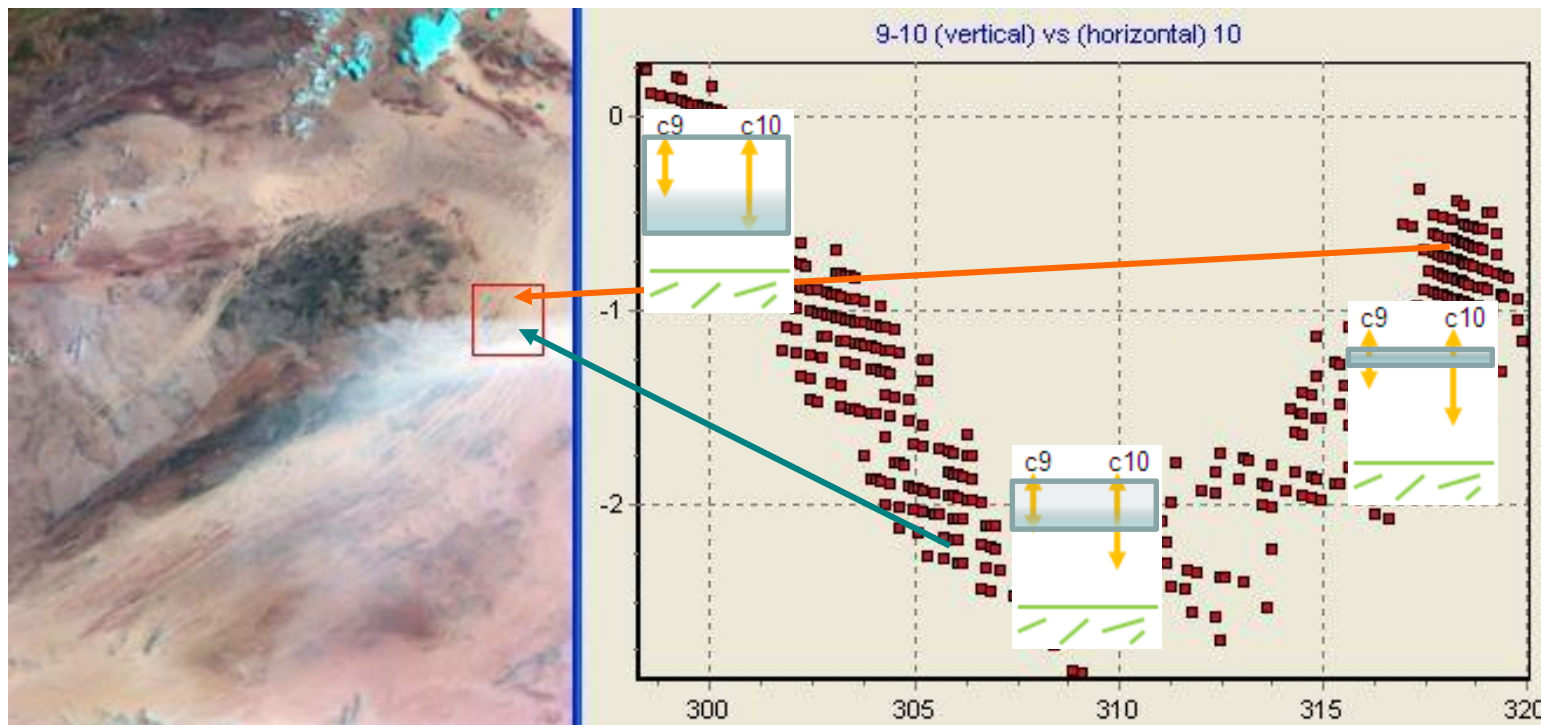


Thick dust > 1.5
emits more 10.8 μm



 Ground contribution
 Dust contribution

Reversed transparency arc for dust: Ch9-Ch10 versus Ch10

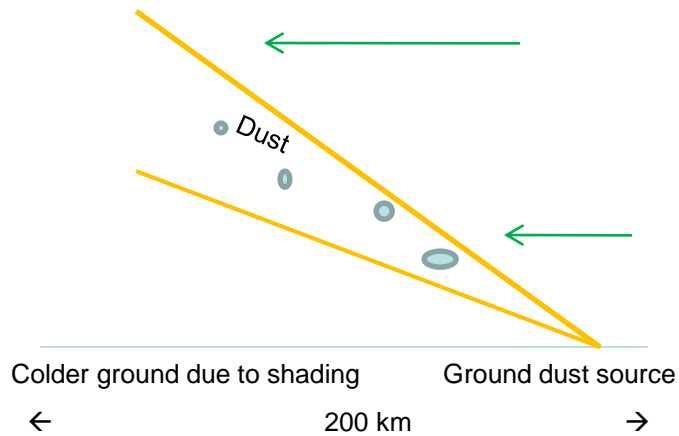


MSG Natural (solar) RGB composite

4-July-2003 10:00 UTC

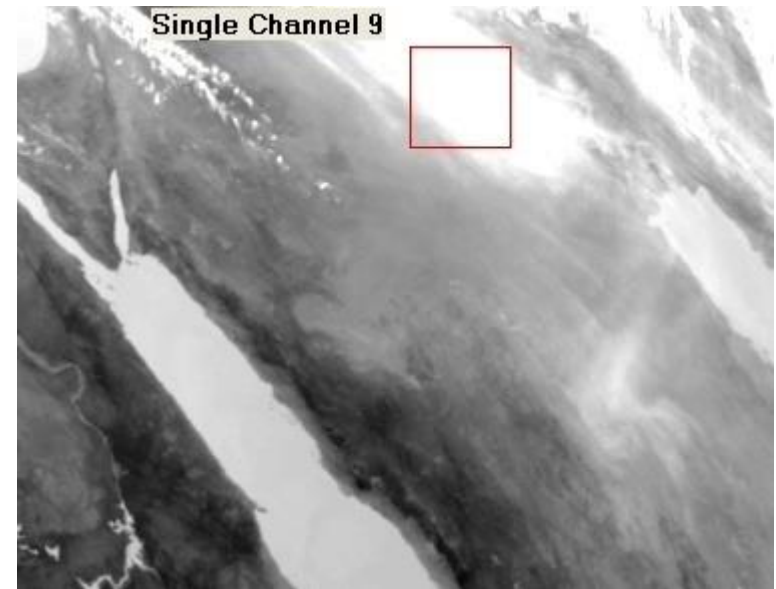
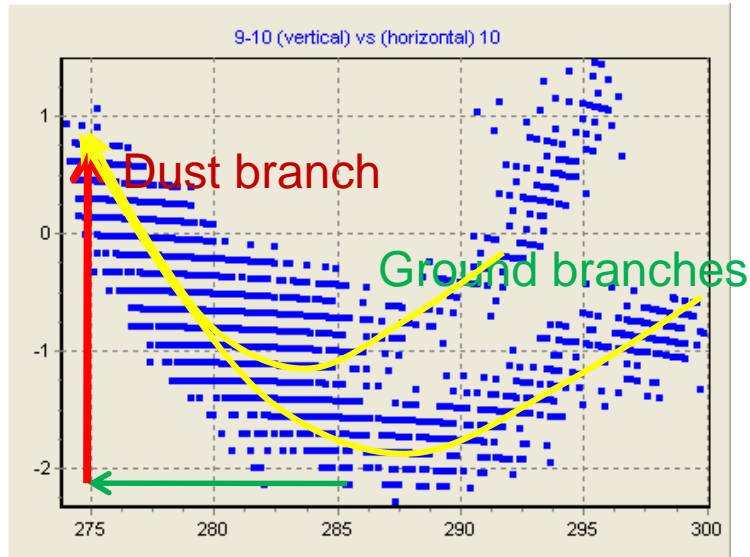
- ❑ $10.8\mu\text{m}$ radiation is more absorbed and more backscattered by dust than $12.0\mu\text{m}$
- ❑ For dust or ash, arc is inverted due to the thinner contribution layer (CL) at $10.8\mu\text{m}$
- ❑ $10.8\mu\text{m}$ channel shows higher BT than $12\mu\text{m}$ for thick dust due to higher emissivity

Dust model



❑ Dust tends to higher levels far from the source, decreasing in **particle size**

❑ Decrease in $12.0\mu\text{m}$ BT due to height and dust thickness (and size and...)

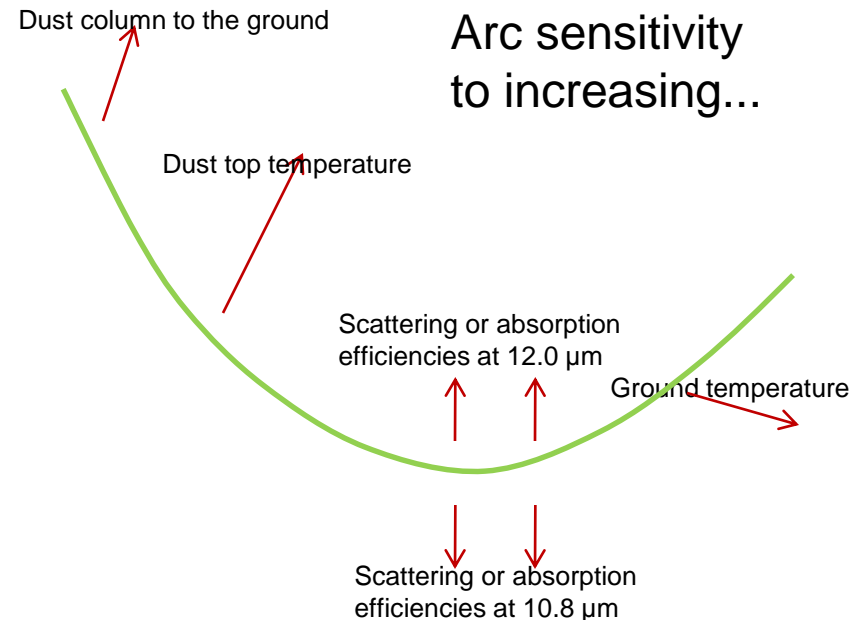
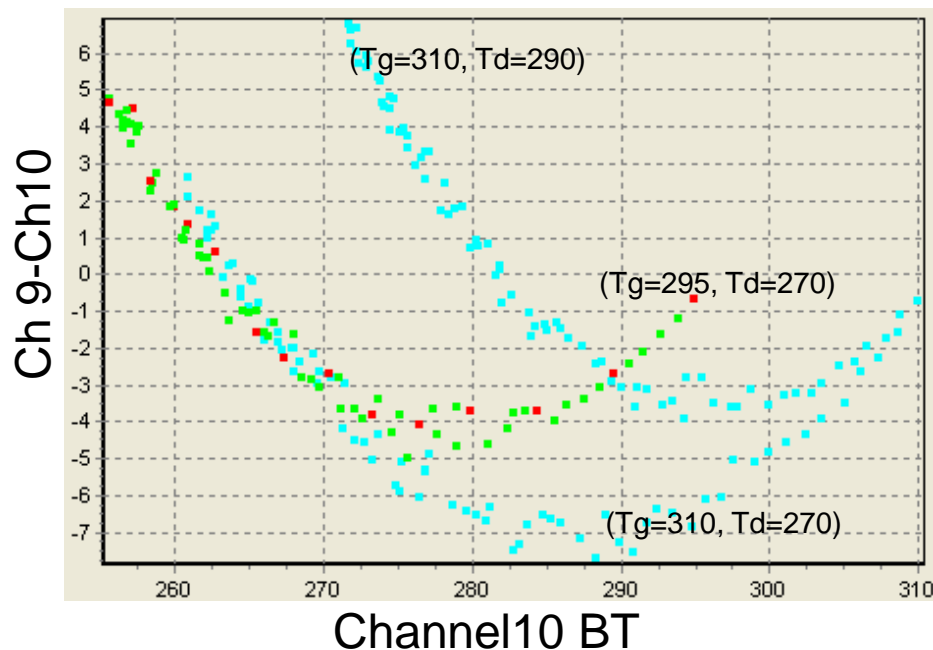


Graphical analysis

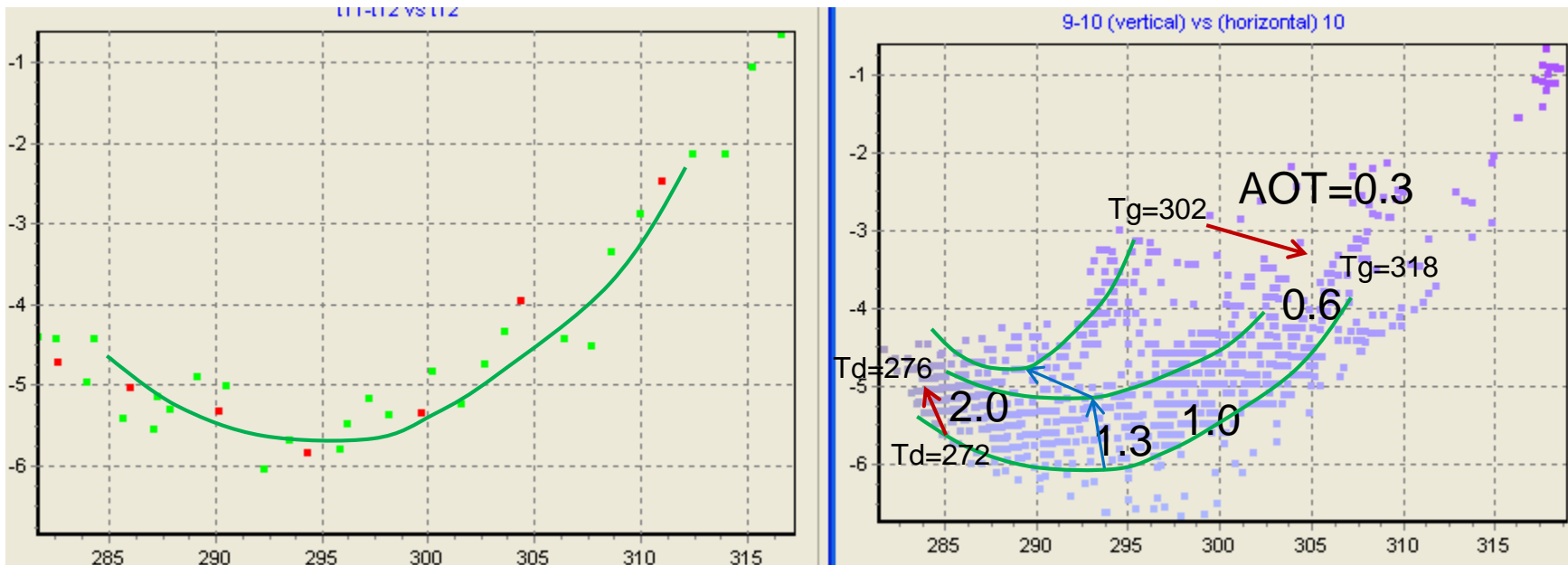
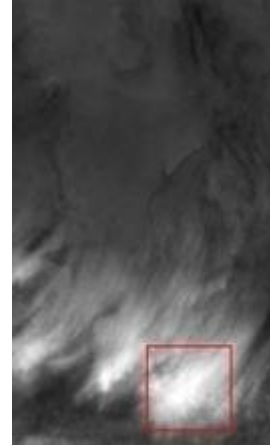
The arc shape depends on temperatures (dust top, ground, dust vertical extension) and

The arc shape depends on efficiencies (dust composition, size, shape)

The dip in the curve depends on relative weights of efficiencies at 10.8 and 12.0 μm



Dust (Td) and ground (Tg) temperatures estimates



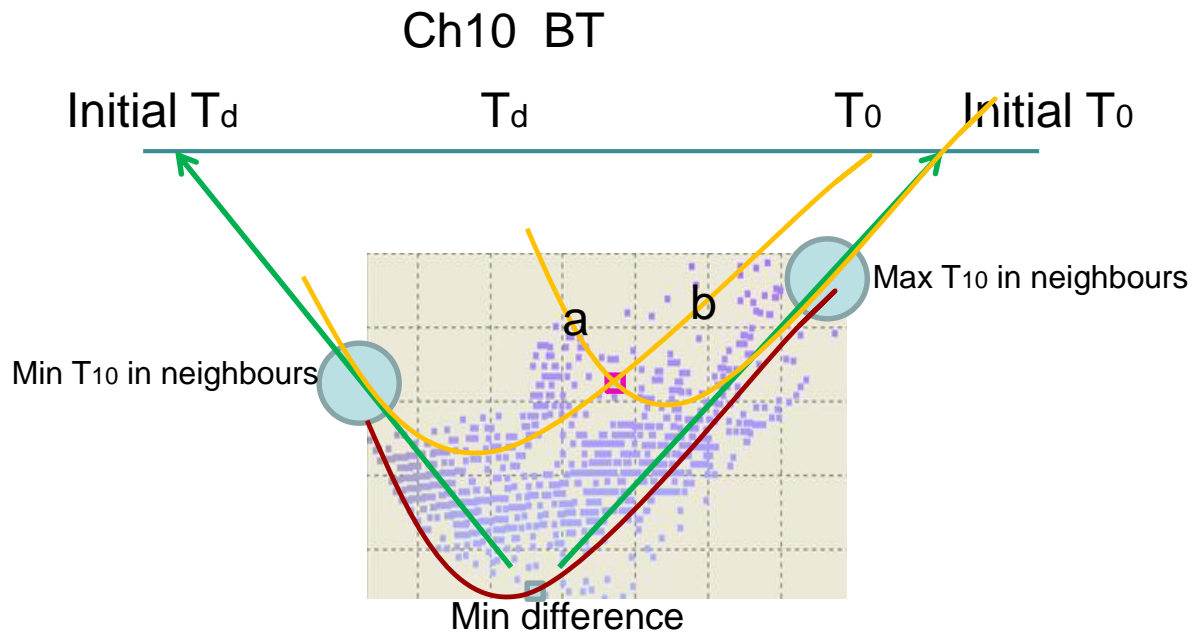
Real (blue dots, right h.s.) compared with simulated (green-red dots left h.s. and lines) scattergrams based on $T_g=318$ $T_d=272$ $\Sigma_{11}=0.6, 0.3$ $\Sigma_{12}=0.2, 0.25$

Dust column down to 50% of that temperature difference

Smaller arcs, higher in the scattergram, indicate less temperature contrast ($T_g - T_d$)

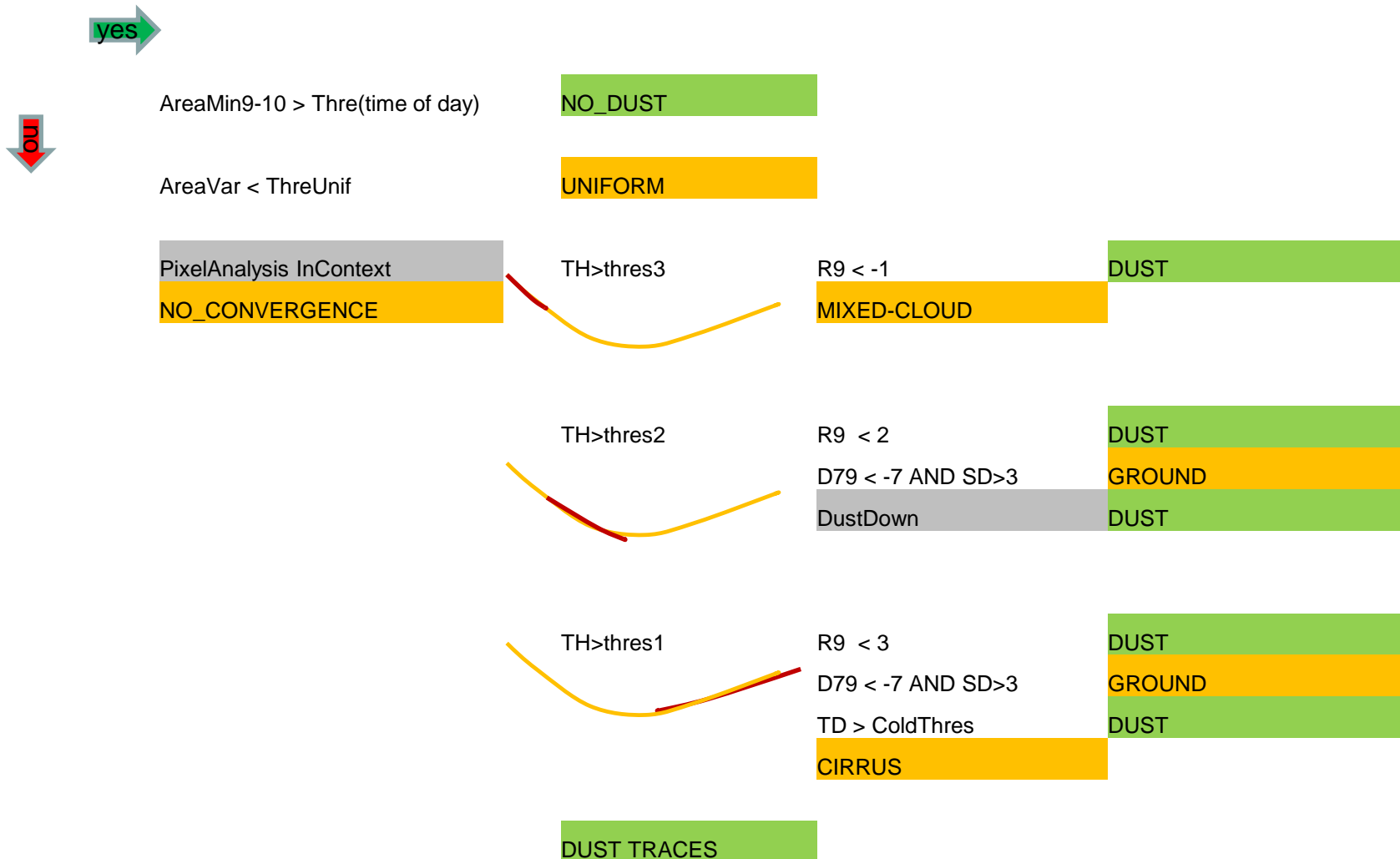
IR model operation

Ch 9-Ch10 BTD



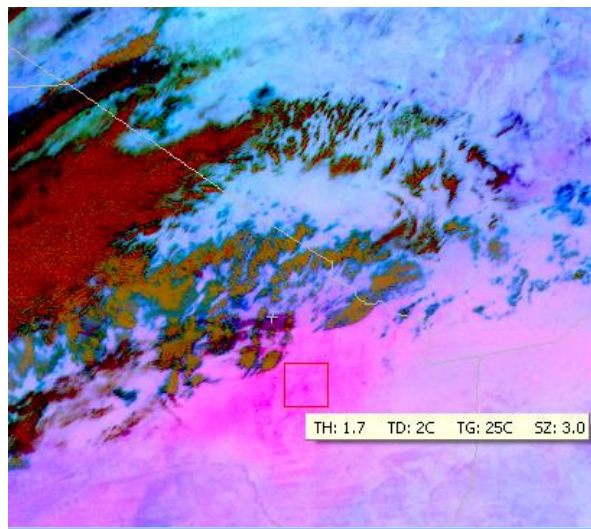
If slope=b, refresh T_0
If slope=a, refresh T_d

Decision tree

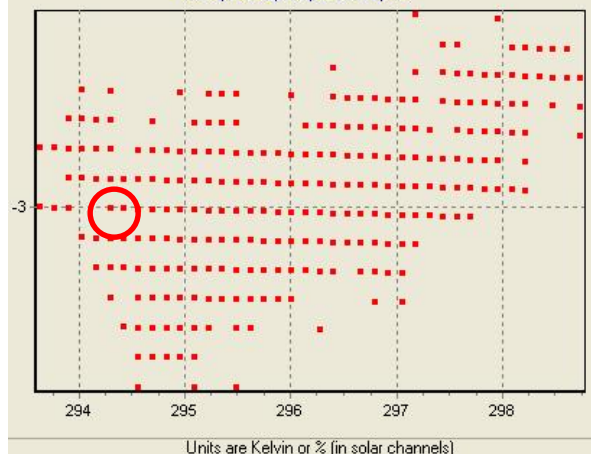


1. Subjective **verification** against masks, images and news media: Done
2. **Verification** from other sources (AERONET, LIDAR): In progress
3. **Inter-comparison** with other methods (Solar): Starting

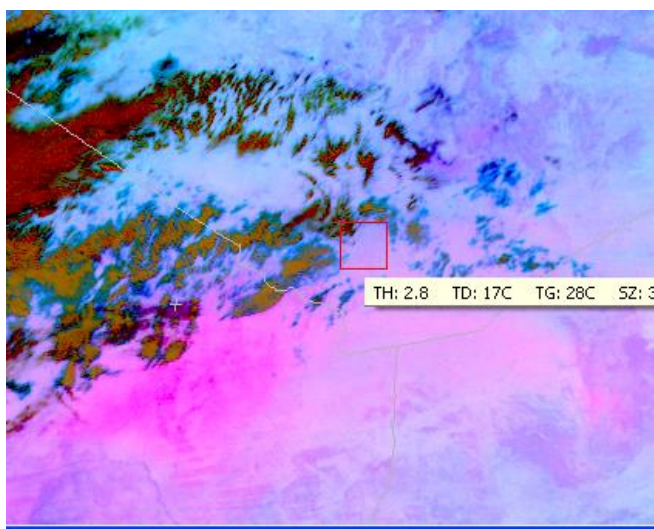
Graphical validation



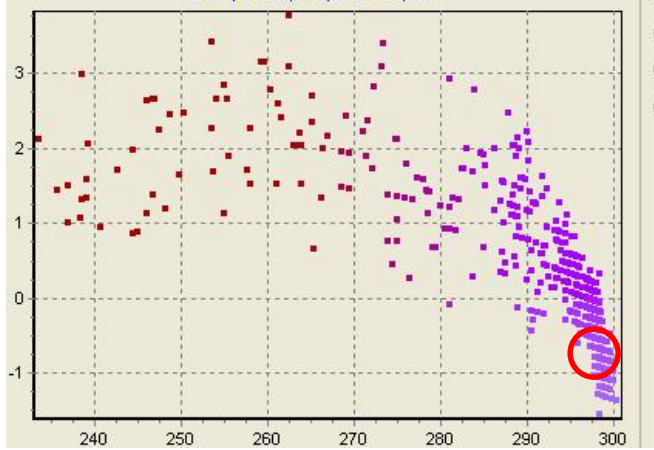
9-10 (vertical) vs (horizontal) 10



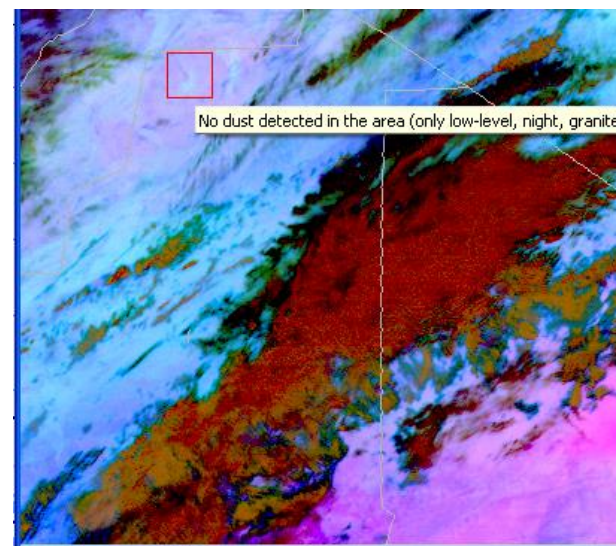
threshold $ch9-ch10 < -1.3K$
AOT = 1.7, strong depth



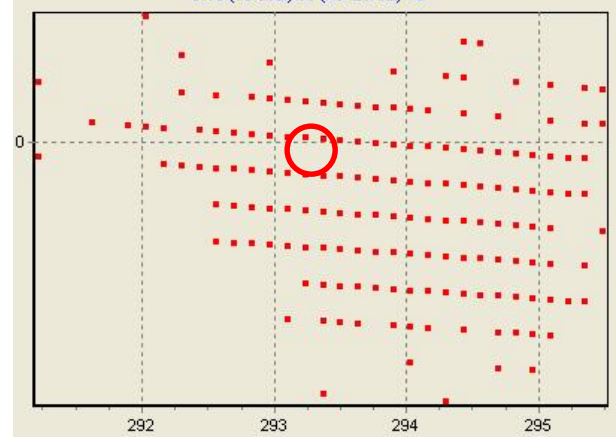
9-10 (vertical) vs (horizontal) 10



threshold $ch9-ch10 < -1.3K$
AOT = 2.8, too strong depth
Due to location of minimum



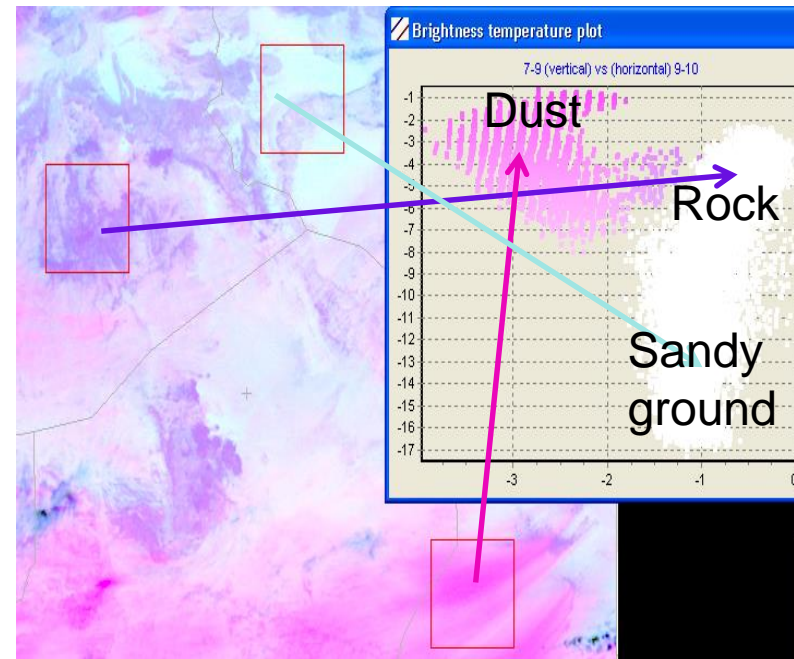
9-10 (vertical) vs (horizontal) 10



threshold NOT $< -1.3K$
AOT not calculated

Ground versus dust skill

IR model does not usually pick on rock or sand areas



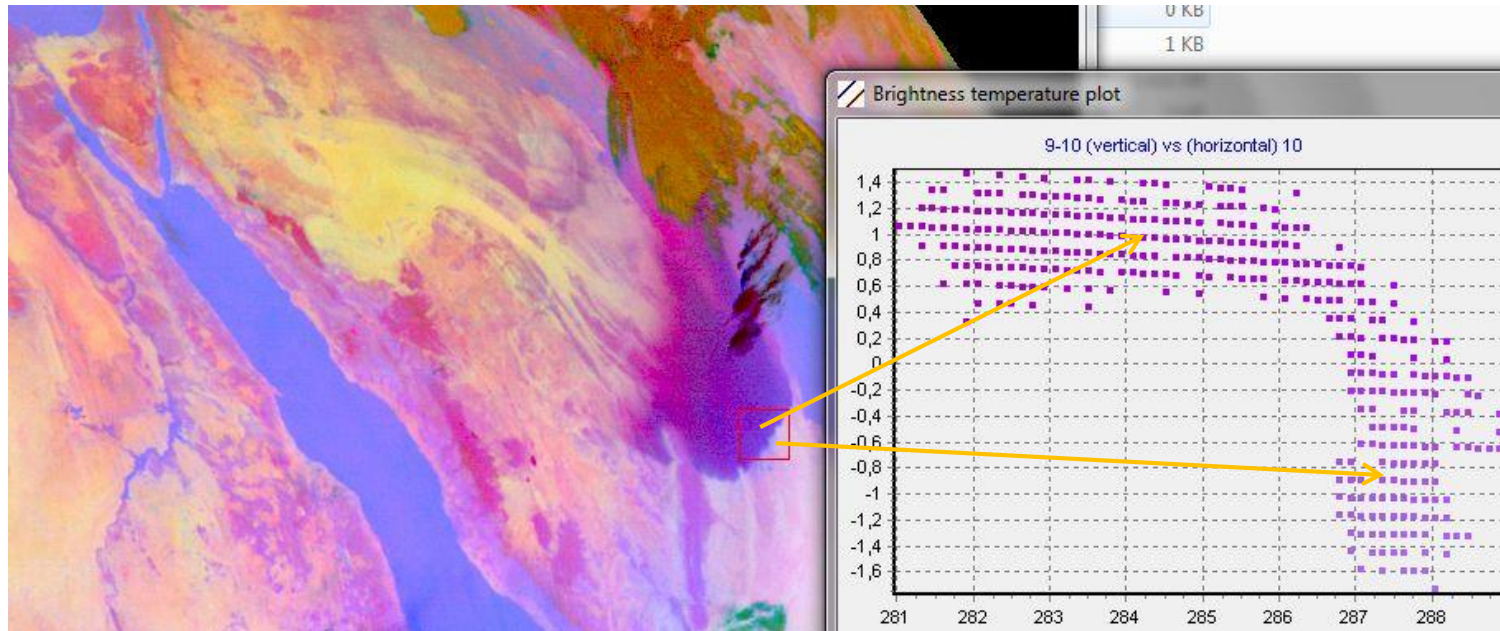
21Mar2010 12UTC Meteosat-9



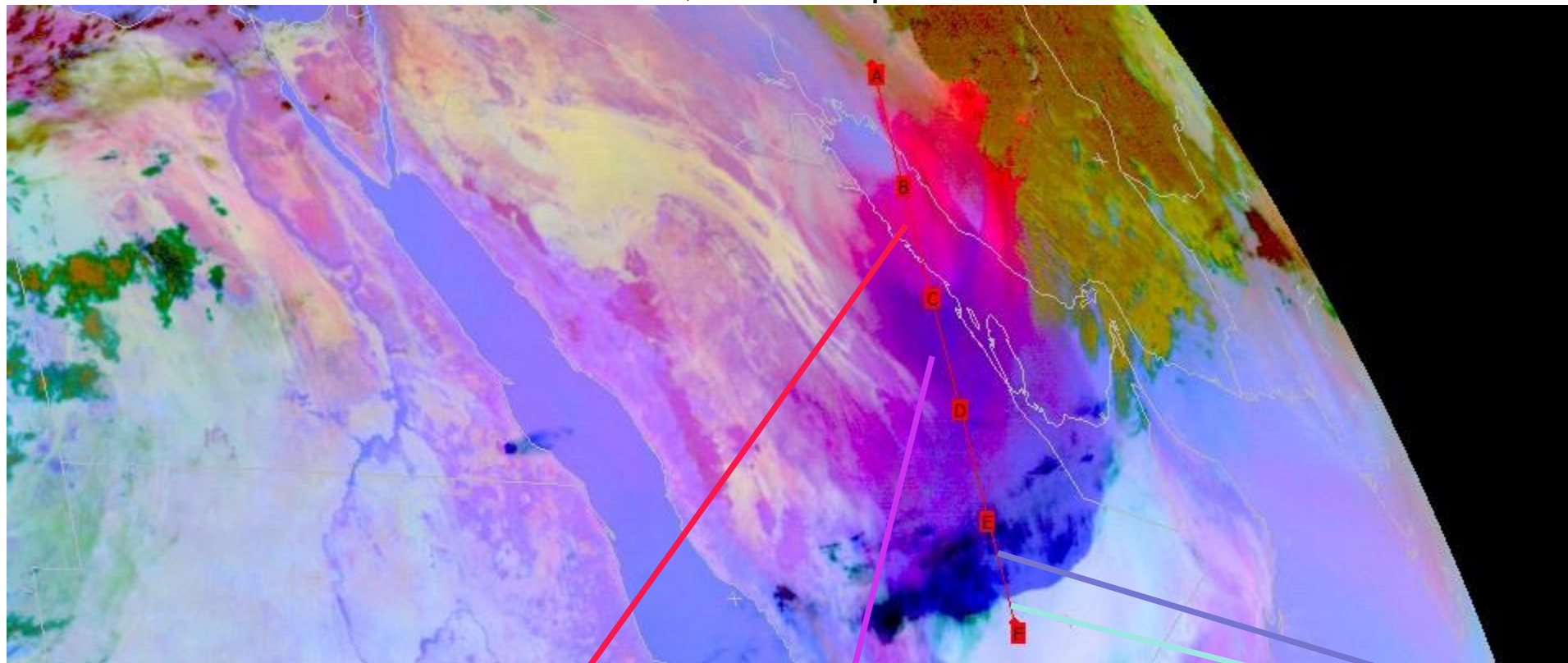
The IR model separates the **dust** areas from the **ground** dry areas

Model fails for atmospheric inversions

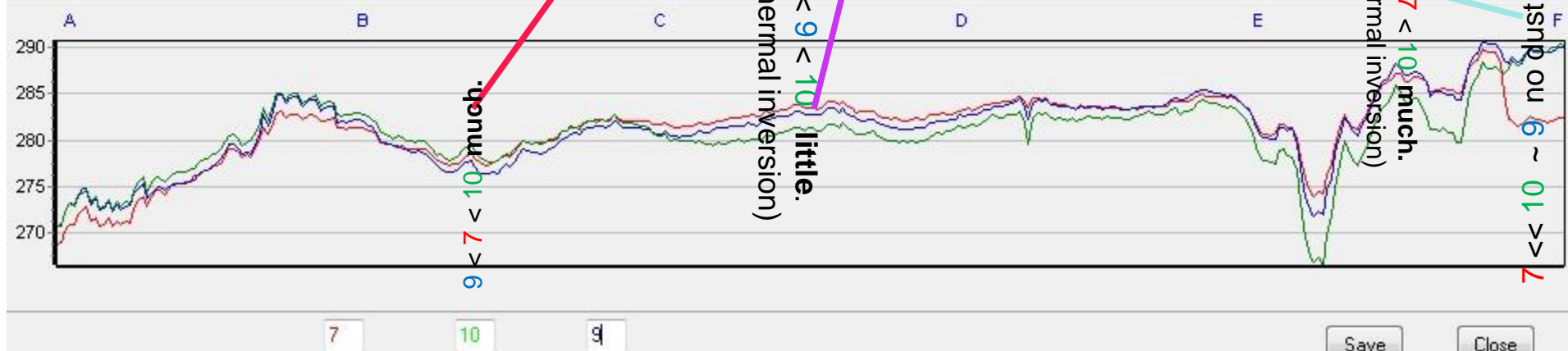
- Occasionally, during night, thermal inversions duct dust at high speed
- Due to the thickness, no negative $10.8\mu\text{m} - 12\mu\text{m}$ difference appears above the dust
- However, negative differences appear over clear ground



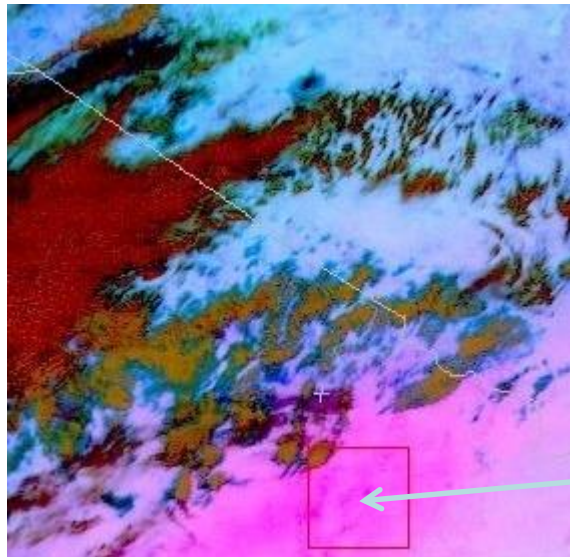
Met-10 2015-04-01 23UTC, Dust composite



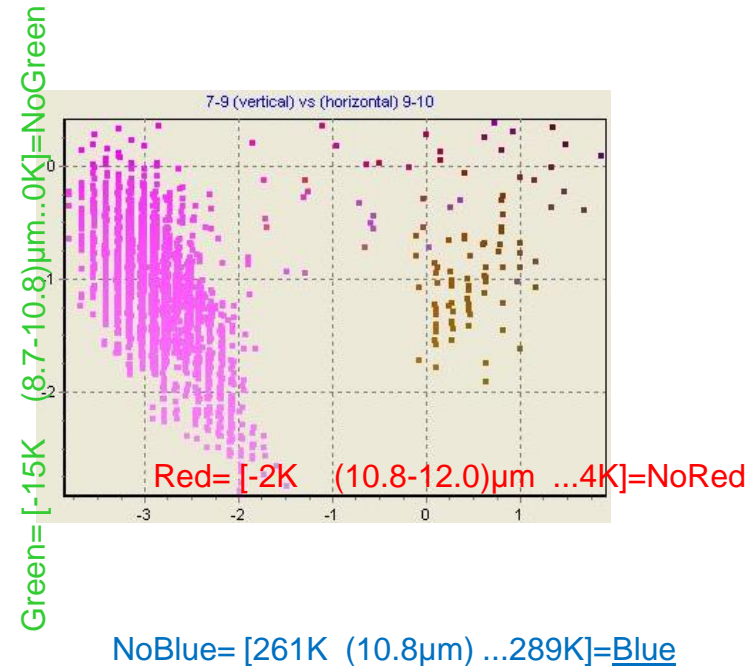
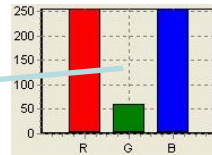
Vertical channel comparison



Dust RGB

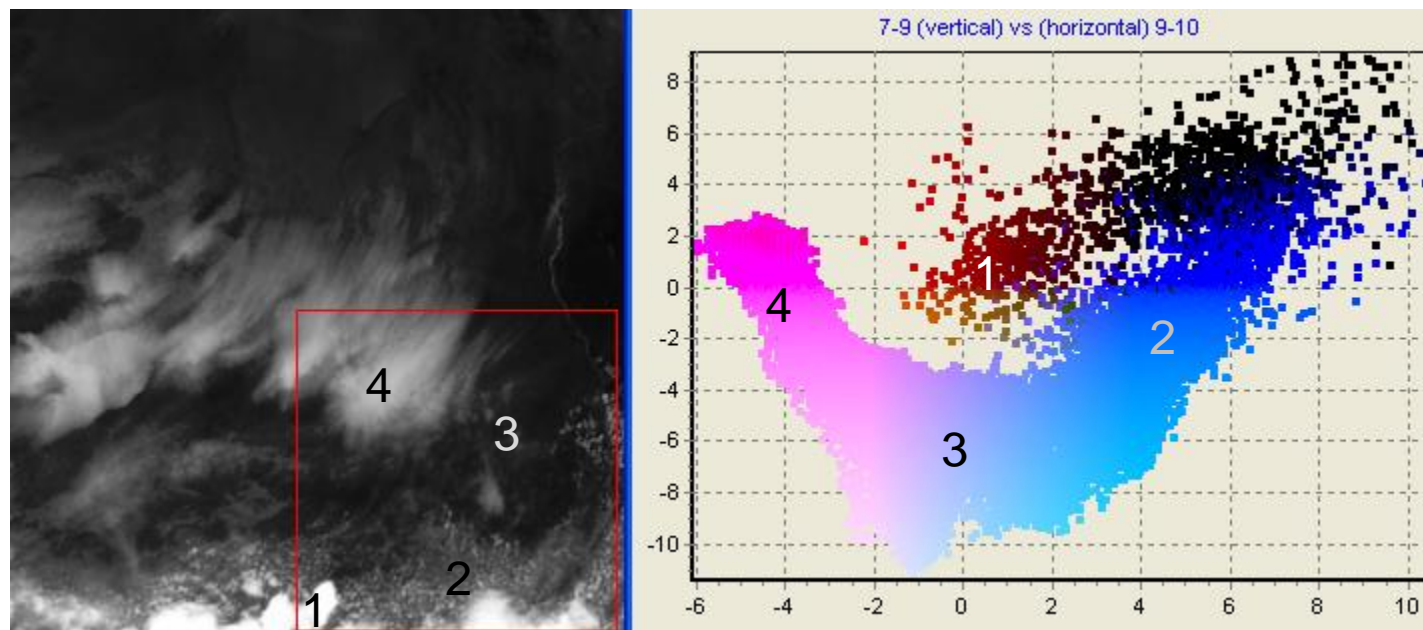


2010-03-21 12UTC, Saharian region

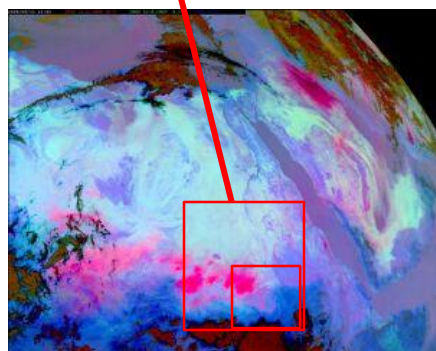


- Magenta areas are typically dusty: neither necessary nor sufficient condition
- Inside **magenta** areas, **darker** (less green) pixels show a smaller difference c7-c9 which means **higher AOD**
- The threshold in the red component (-2K) is exceeded in most pixels of the dust storms.
- Blue component is most of the time saturated ($>16^{\circ}\text{C}$) over desert areas during day. During night it generates a yellow hue for desert.

The cloud-to-dust spiral in the differences diagram



2004-05-13 13:00 UTC, 10.8 μm



- 1: Thick high cloud
- 2: Broken low cloud
- 3: Ground, drier air towards 4
- 4: Dust cloud

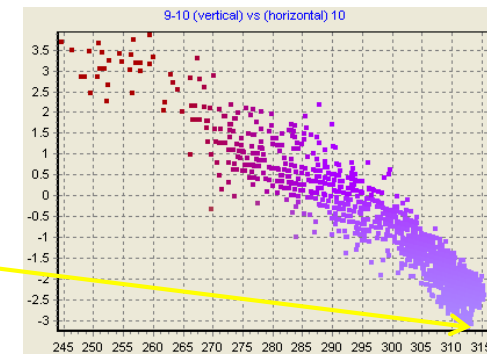
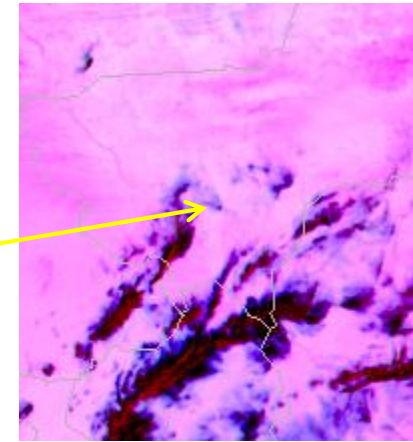
Validation based on ground measurements (AOD units)

AERONET

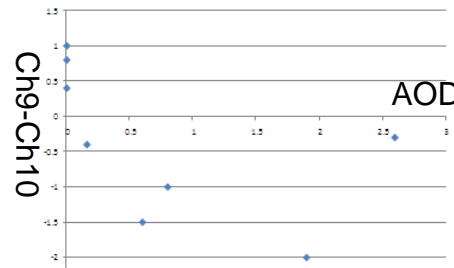
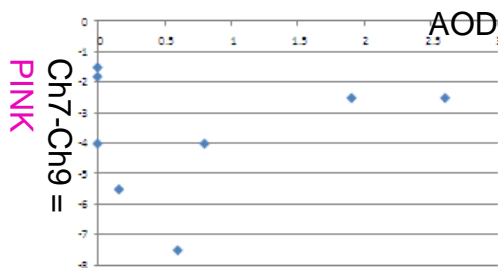
- ✓ 0.9
- ✓ 0.35
- ✓ 2.1
- ❖ 1.6
- ❖ 0.4
- ✓ 0.1
- ✓ 1.7
- ✓ 0.03

IR-MODEL

- 0.6 31-39 C 29 μm
- 0.2 40-47 C 31 μm
- 1.9 31-42 C
- 0.8 33-42 C 14 μm
- NO DUST (too uniform)
- NO DUST
- 2.6 30-38 C
- NO DUST



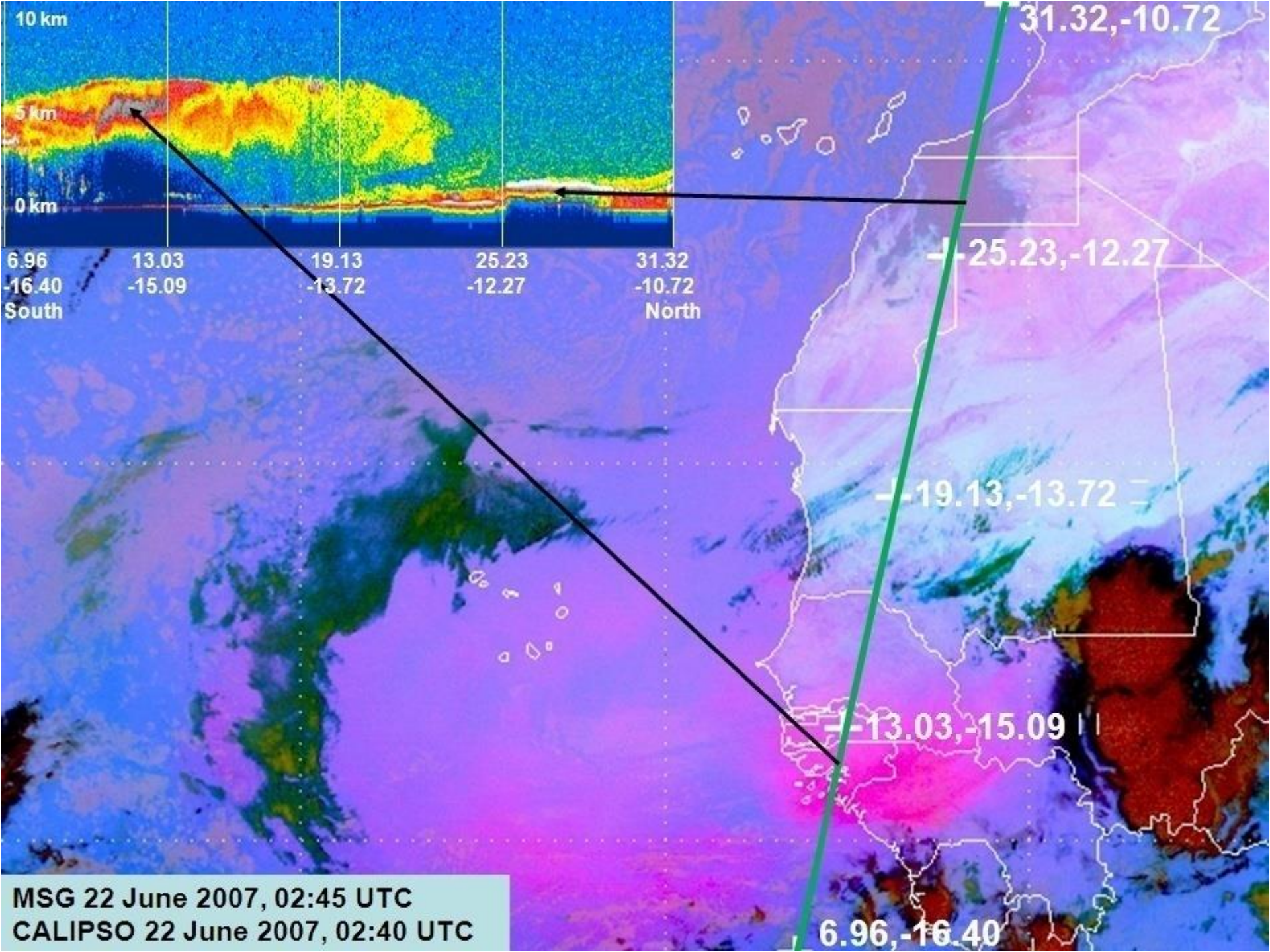
IR-MODEL is too sensitive to temperature at the arc minimum



Situations where the retrieval does not work

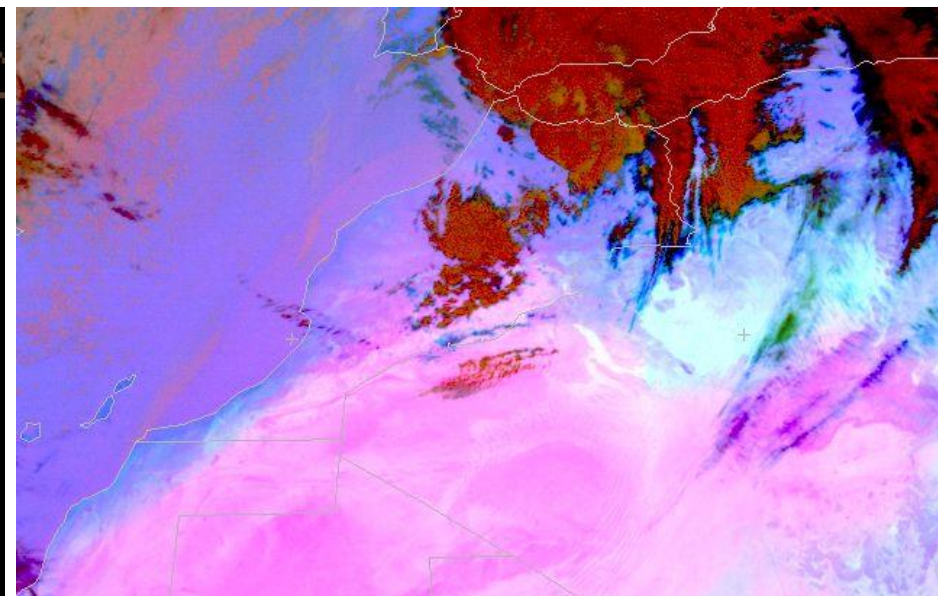
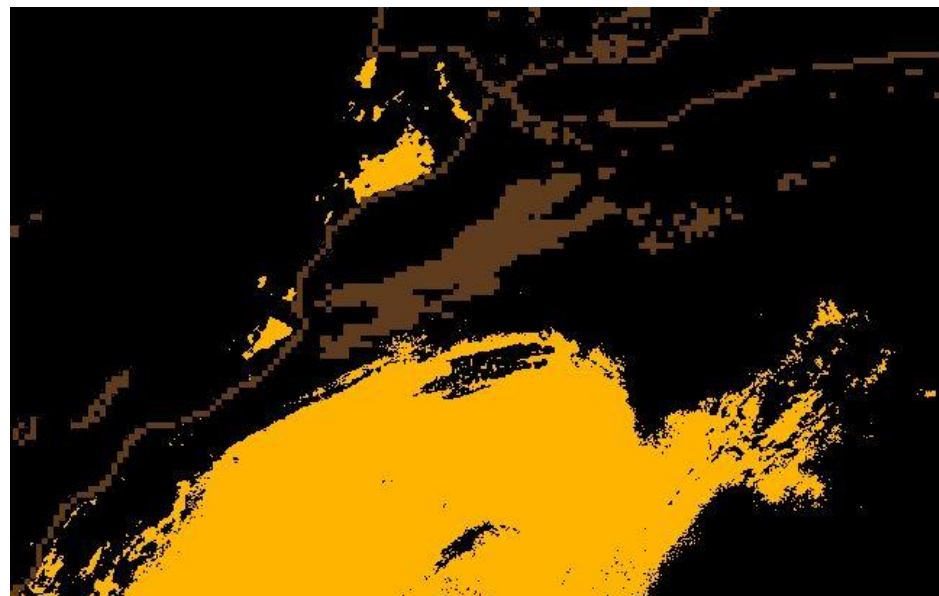
- Thermal inversions in the low atmosphere
- Granitic surfaces
- Cold surfaces
- Low level dust

Check if it moves! (animation)



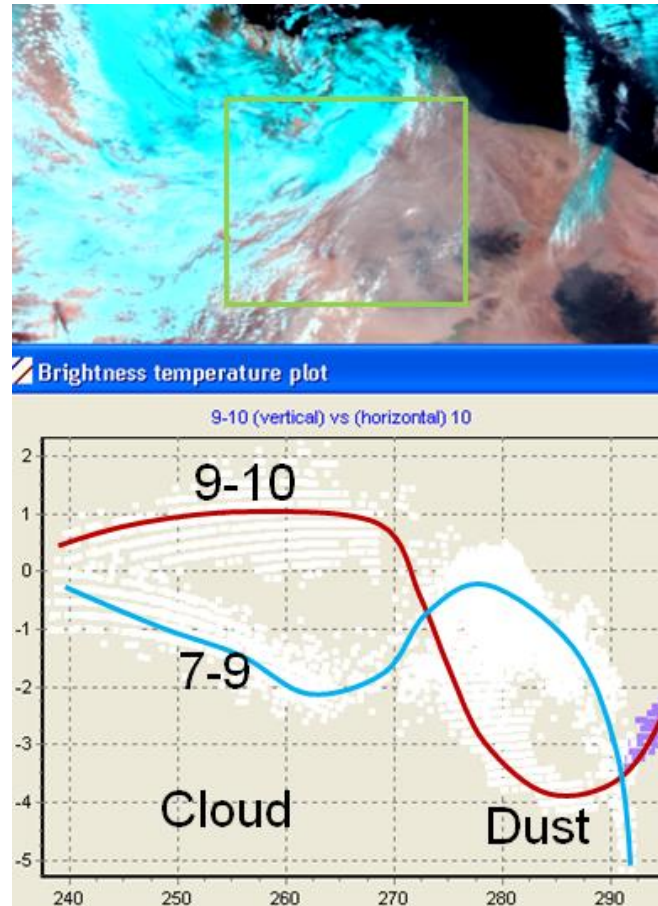
Other validation source: Nowcasting SAF dust flag

- *For the ocean, day time:* R1.6/R0.6 high, T12.0-T10.8 high, SD(T10.8-T3.9) smooth
- *For the ocean, night time:* same IR, T8.7-T10.8 high
- *For continental surfaces, day time:* not cold T10.8, smooth T10.8, filters for cloud



Nowcasting SAF dust flag and Dust RGB 21-Mar-2010 12 UTC

Dust-cloud interaction



Cloud-dust index: $2 \cdot \text{ch9} - \text{ch7} - \text{ch10}$

Receiving station

Physical components

LNB banda-C y Antena 2m

800 EUR

Tarjeta DVB periférica

100 EUR

Cliente de DVB

60 EUR

Control de acceso (EKU)

40 EUR

PC con ethernet

1000 EUR

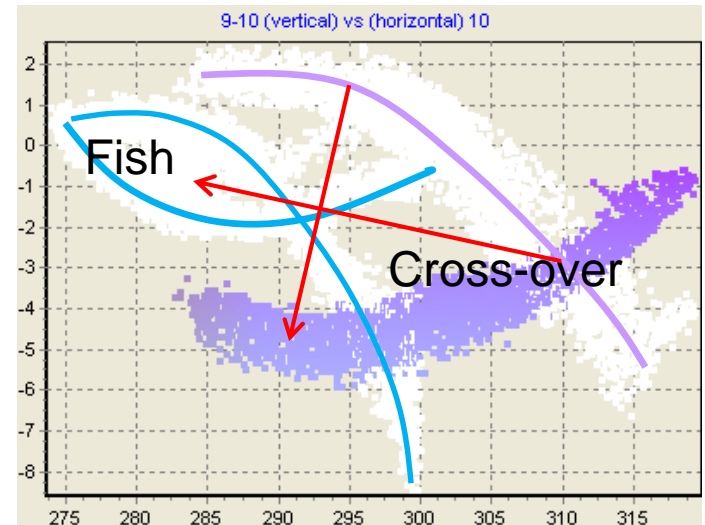
2000 EUR



THANKS FOR YOUR ATTENTION !

- List of used events:

- 2004-05-13 12:00, Sudan and Saudi Arabia
- 2008-02-02 06:00, Saudi Arabia
- 2008-03-23 12:00, Libya
- 2009-03-28 18:00, Argentina



Dust all over the world? (or not so much?)

